

CERTIFICATION OF ENROLLMENT

**SUBSTITUTE HOUSE BILL 1366**

59th Legislature  
2005 Regular Session

Passed by the House March 8, 2005  
Yeas 95 Nays 3

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**Speaker of the House of Representatives**

Passed by the Senate April 20, 2005  
Yeas 45 Nays 0

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**President of the Senate**

Approved

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**Governor of the State of Washington**

CERTIFICATE

I, Richard Nafziger, Chief Clerk of the House of Representatives of the State of Washington, do hereby certify that the attached is **SUBSTITUTE HOUSE BILL 1366** as passed by the House of Representatives and the Senate on the dates hereon set forth.

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**Chief Clerk**

FILED

**Secretary of State  
State of Washington**

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**SUBSTITUTE HOUSE BILL 1366**

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Passed Legislature - 2005 Regular Session

**State of Washington                      59th Legislature                      2005 Regular Session**

**By** House Committee on Juvenile Justice & Family Law (originally sponsored by Representatives Roberts, McDonald, B. Sullivan, Dickerson, Morrell, Skinner, Appleton, Hinkle, Moeller, Hasegawa, McCune, Sells, Walsh, Ormsby, Kenney, Kagi and McDermott)

READ FIRST TIME 02/11/05.

1            AN ACT Relating to video games; and adding a new section to chapter  
2 19.188 RCW.

3 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF WASHINGTON:

4            NEW SECTION.    **Sec. 1.** A new section is added to chapter 19.188 RCW  
5 to read as follows:

6            (1) The definitions in this subsection apply throughout this  
7 section.

8            (a) "Video game" means an object or device that stores recorded  
9 data or instructions, receives data or instructions generated by a  
10 person who uses it, and, by processing the data or instructions,  
11 creates an interactive game capable of being played, viewed, or  
12 experienced on or through a computer, gaming system, console, or other  
13 technology.

14            (b) "Video game retailer" means a person who sells or rents video  
15 games to the public.

16            (c) "Point of sale" means the location in the retail establishment  
17 at which a transaction occurs resulting in the sale or rental of a  
18 video game.

1           (2) Every video game retailer shall post signs providing  
2 information to consumers about the existence of a nationally recognized  
3 video game rating system, or notifying consumers that a rating system  
4 is available, to aid in the selection of a game if such a rating system  
5 is in existence.

6           (3) The signs shall be posted within the retail establishment in  
7 prominent areas near the video game displays and points of sale. The  
8 signs and lettering shall be clearly visible to consumers at these  
9 locations.

10          (4) A video game retailer shall make available to consumers, upon  
11 request, information that explains the video game rating system.

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