S-1547.1

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**SENATE BILL 5886**

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**State of Washington 66th Legislature 2019 Regular Session**

**By** Senators Mullet and Braun

AN ACT Relating to promoting the economic growth of the video game industry.

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF WASHINGTON:

NEW SECTION. **Sec.**  This act may be known and cited as the promoting the economic growth of the video game industry act.

**--- END ---**