

Title 315 WAC

LOTTERY COMMISSION

Chapters

315-02	General provisions and definitions.
315-04	Licensing procedure.
315-06	General lottery rules.
315-10	Instant game--General rules.
315-11	Instant game rules--Specific rules.
315-12	Public records disclosure.
315-20	Procedural rules--Contested cases--Petitions for declaratory ruling and rule making.
315-30	On-line games--General rules.
315-31	Triple choice rules.

Chapter 315-02 WAC

GENERAL PROVISIONS AND DEFINITIONS

WAC

315-02-010	Washington state lottery commission.
315-02-020	Time and place of meetings.
315-02-030	Address of commission.
315-02-040	Commission activities exempt from Environmental Protection Act.
315-02-050	Director of the Washington state lottery.
315-02-060	Address of the office of the director.
315-02-070	Office of the director activities exempt from Environmental Protection Act.
315-02-100	Definitions.
315-02-110	Bank defined.
315-02-120	Depository defined.
315-02-130	Employee of the commission defined.
315-02-140	Game defined.
315-02-150	General license defined.
315-02-160	Licensed agent defined.
315-02-170	Lottery defined.
315-02-180	Person defined.
315-02-190	Prize defined.
315-02-200	Provisional license defined.
315-02-220	Ticket defined.

DISPOSITION OF SECTIONS FORMERLY CODIFIED IN THIS CHAPTER

315-02-210	Special license defined. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-02-210, filed 10/15/82.] Repealed by 83-13-082 (Order 25), filed 6/17/83. Statutory Authority: RCW 67.70.040.
------------	---

WAC 315-02-010 Washington state lottery commission. The Washington state lottery commission, hereinafter called "the commission," is the commission appointed by the governor pursuant to chapter 7, Laws of 1982 2nd ex. sess. as the regulatory agency charged with the authority and duty to regulate lottery activities. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-02-010, filed 10/15/82.]

WAC 315-02-020 Time and place of meetings. (1) Regular public meetings of the commission shall be held upon the first Friday of every other month, beginning

with the month of February in any year, or the preceding business day if that Friday is a holiday. The location and time of each such regular session shall be as follows:

TIME:	10:00 a.m.
LOCATION:	Washington State Lottery Olympia Regional Office Conference Room
	108 Park Village Plaza 1200 Cooper Point Road S.W. Olympia, Washington

(2) Additional public meetings necessary to discharge the business of the commission may be called from time to time by the chairman or by a quorum of the commission. [Statutory Authority: RCW 67.70.040. 83-19-019 (Order 36), § 315-02-020, filed 9/12/83. Statutory Authority: 1982 2nd ex.s. c 7. 82-21-037 (Order 2), § 315-02-020, filed 10/15/82.]

WAC 315-02-030 Address of commission. Unless specifically provided elsewhere in these rules, submission of materials or requests for notice or information of any kind, may be made by addressing correspondence to: Washington State Lottery Commission, P.O. Box 9770, Olympia, Washington 98504. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-02-030, filed 10/15/82.]

WAC 315-02-040 Commission activities exempt from Environmental Protection Act. The commission has reviewed its authorized activities and has found them to be exempt pursuant to WAC 197-10-040(2), 197-10-150 through 197-10-190 and the State Environmental Policy Act, chapter 43.21 RCW. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-02-040, filed 10/15/82.]

WAC 315-02-050 Director of the Washington state lottery. The director of the Washington state lottery, hereinafter called "the director," is the director appointed by the governor pursuant to section 5, chapter 7, Laws of 1982 2nd ex. sess., to be responsible for the supervision and administration of the operation of the lottery in accordance with the provisions of chapter 7, Laws of 1982 2nd ex. sess. and with the rules of the commission. The director may delegate to his or her employees such responsibilities as the director may deem necessary to carry out the duties and responsibilities of this chapter. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-02-050, filed 10/15/82.]

WAC 315-02-060 Address of the office of the director. Unless specifically provided elsewhere in these

rules, submission of materials or requests for notice or information of any kind, may be made by addressing correspondence to: Office of the Director, Washington State Lottery, P.O. Box 9770, Olympia, Washington 98504. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-02-060, filed 10/15/82.]

WAC 315-02-070 Office of the director activities exempt from Environmental Protection Act. The director has reviewed his or her authorized activities and has found them to be exempt pursuant to WAC 197-10-040(2), 197-10-150 through 197-10-190 and the State Environmental Policy Act, chapter 43.21 RCW. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-02-070, filed 10/15/82.]

WAC 315-02-100 Definitions. Words and terms used in these rules shall have the same meaning as each has under chapter 7, Laws of 1982 2nd ex. sess., unless otherwise specifically provided in these rules, or the context in which they are used clearly indicates that they be given some other meaning. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-02-100, filed 10/15/82.]

WAC 315-02-110 Bank defined. "Bank" means and includes all commercial banks, mutual savings bank, savings and loan associations, credit unions, trust companies and any other type or form of banking institution organized under the authority of the state of Washington or the United States of America whose principal place of business is within the state of Washington and is designated to perform such functions, activities, or service in connection with the operations of the lottery for the deposit and handling of lottery funds, the accounting thereof and the safekeeping of tickets and records. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-02-110, filed 10/15/82.]

WAC 315-02-120 Depository defined. "Depository" means any person, including a bank or state agency, performing activities or services in connection with the operation of the lottery for the deposit and handling of lottery funds, the accounting thereof, and the safekeeping of tickets. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-02-120, filed 10/15/82.]

WAC 315-02-130 Employee of the commission defined. "Employee of the commission" means the employees or agents of the commission and the director unless the context clearly indicates one or the other. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-02-130, filed 10/15/82.]

WAC 315-02-140 Game defined. "Game" means any individual or particular type of lottery authorized by the commission. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-02-140, filed 10/15/82.]

WAC 315-02-150 General license defined. "General license" means a license issued by the director which

authorizes a licensed agent to conduct the routine sale of tickets at a fixed structure or facility. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-02-150, filed 10/15/82.]

WAC 315-02-160 Licensed agent defined. "Licensed agent" means a person licensed by the director or any retail outlet of the state liquor control board. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-02-160, filed 10/15/82.]

WAC 315-02-170 Lottery defined. "Lottery" means the lottery established and operated pursuant to chapter 7, Laws of 1982 2nd ex. sess. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-02-170, filed 10/15/82.]

WAC 315-02-180 Person defined. "Person" means an individual, association, corporation, club, trust, estate, society, company, joint stock company, receiver, trustee, assignee, referee, or any other person acting in a fiduciary or representative capacity, whether appointed by a court or otherwise, and any combination of individuals. "Person" does not mean any department, commission, agency, or instrumentality of the state, or any county or municipality or any agency or instrumentality thereof, except for retail outlets of the state liquor control board. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-02-180, filed 10/15/82.]

WAC 315-02-190 Prize defined. "Prize" means any award, financial or otherwise, awarded by the director. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-02-190, filed 10/15/82.]

WAC 315-02-200 Provisional license defined. "Provisional license" means a license issued by the director which temporarily authorizes a licensed agent to conduct the sale of tickets pending processing of the general license application or renewal. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-02-200, filed 10/15/82.]

WAC 315-02-220 Ticket defined. "Ticket" means a lottery ticket or share issued by the director for sale to the general public. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-02-220, filed 10/15/82.]

Chapter 315-04 WAC LICENSING PROCEDURE

WAC

315-04-010	Licensed agents.
315-04-020	License application eligibility.
315-04-030	License application.
315-04-040	General license.
315-04-050	Special license.
315-04-060	Provisional license.
315-04-070	License fees.
315-04-080	Bad checks submitted as payment for fees.
315-04-090	License issuance eligibility.
315-04-100	License renewals.

315-04-110	Duplicate licenses.
315-04-120	Transfer of ownership of license prohibited.
315-04-125	Change of name or location.
315-04-130	Death or incapacity of licensee.
315-04-140	License not a vested right.
315-04-150	License to be displayed.
315-04-160	Display of material.
315-04-170	Tickets convenient to public.
315-04-180	Obligations of licensed agents.
315-04-190	Compensation.
315-04-200	Denial, suspension or revocation of a license.
315-04-210	Procedure if license is suspended or revoked.
315-04-220	Limited off premises sales permit.

DISPOSITION OF SECTIONS FORMERLY CODIFIED IN THIS CHAPTER

315-04-050	Special license. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-039 (Order 4), § 315-04-050, filed 10/15/82.] Repealed by 83-13-082 (Order 25), filed 6/17/83. Statutory Authority: RCW 67.70.040.
------------	---

WAC 315-04-010 Licensed agents. The director shall license as licensed agents such persons who will best serve the public interest and convenience, promote the sale of tickets and meet the eligibility criteria for application and licensure. Said licensed agents shall be authorized to sell such tickets as in the director's opinion will promote the best interests of the commission and produce maximum revenue, but a licensed agent need not be authorized to sell tickets for all games operated by the director. Each licensed agent shall enter into a contract with the lottery containing such terms and conditions as the director may require prior to being authorized to sell tickets for any game operated by the director. A licensed agent may also be required to post a bond or cash in lieu of a bond in such terms and conditions as the director may require. [Statutory Authority: RCW 67.70.040. 84-01-002 (Order 41), § 315-04-010, filed 12/8/83. Statutory Authority: 1982 2nd ex.s. c 7. 82-21-039 (Order 4), § 315-04-010, filed 10/15/82.]

WAC 315-04-020 License application eligibility. Any person may submit an application for licensure except:

(1) No person may submit an application for licensure who is under 18 years of age.

(2) No person may submit an application who will be engaged exclusively in the business of selling tickets.

(3) No person may submit an application for licensure who is a member or employee of the commission or who is the spouse, child, brother, sister or parent residing as a member of the same household in the principal place of abode of any member or employee of the commission.

(4) No person may submit an application who is, or is owned or controlled by or affiliated with, a vendor or contractor of the commission or director for the development, operation, management, security or any other aspect of a specific game.

(5) No person may submit an application who is not legally registered and licensed to conduct business in the state of Washington.

The submission of an application shall not entitle any person to receipt of a license to act as a licensed agent. An application may be denied for any reason permitted by statute or these rules. [Statutory Authority: 1982 2nd

ex.s. c 7. 82-21-039 (Order 4), § 315-04-020, filed 10/15/82.]

WAC 315-04-030 License application. Any eligible person may apply for a license to act as a licensed agent by first filing with the director an application on a form approved by the director, together with any supplement thereto, which shall include, but not be limited to, authorization to investigate criminal history, financial records and financial sources, said forms and supplements to be signed under oath. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-037 (Order 2), § 315-04-030, filed 10/15/82.]

WAC 315-04-040 General license. The director may issue a general license to an applicant who qualifies for licensure. The general license shall authorize the licensed agent to conduct the routine sale of tickets at the location specified on the general license. An addendum to the general or provisional license may be obtained as provided for in WAC 315-04-220, permitting the licensed agent to sell tickets in locations other than that specified on its license. The general license shall be valid for one year after the date of issuance, except as provided in WAC 315-04-100. [Statutory Authority: RCW 67.70.040 and 67.70.050. 83-05-029 (Order 14), § 315-04-040, filed 2/10/83. Statutory Authority: 1982 2nd ex.s. c 7. 82-21-039 (Order 4), § 315-04-040, filed 10/15/82.]

WAC 315-04-060 Provisional license. (1) The director may issue a provisional license to an applicant for a general license after receipt of a person's fully completed licensed agent's application, the authorization of a complete personal background check, and completion of a preliminary background check. The provisional license shall expire at the time of issuance of the general license or ninety days from the date the provisional license is issued, whichever occurs first. The provisional license may be extended by the director for one additional ninety-day period of time.

(2) The director may issue a provisional license to an applicant for renewal of a general license when he or she determines it necessary to authorize a licensed agent to sell tickets pending approval of the application for general license renewal. The provisional license shall expire at the time of the issuance of the general license renewal or ninety days from the date the provisional license is issued, whichever occurs first. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-039 (Order 4), § 315-04-060, filed 10/15/82.]

WAC 315-04-070 License fees. (1) The fee for a license application shall be \$15.00.

(2) The fee for renewal of a license shall be \$15.00.

(3) The fee for late renewal of a license shall be \$25.00 in addition to the renewal fee of \$15.00.

(4) The fee for a background check shall be \$10.00 for:

(a) Initial licensure regardless of the number of individual background checks required;

(b) Each subsequent addition of one or more partners or officers, an owner's or partner's spouse, or a new holder of ten percent or more equity in the business.

(5) All fees established in this section or other sections of this title are not refundable with the exception of the fees in (1) and (2) above which may be refunded if a license is not issued or renewed.

(6) The fees in subsections (1) and (2) may be prorated for staggered license renewal periods as provided in WAC 315-04-100. [Statutory Authority: RCW 67.70.040, 84-01-002 (Order 41), § 315-04-070, filed 12/8/83; 83-19-019 (Order 36), § 315-04-070, filed 9/12/83. Statutory Authority: 1982 2nd ex.s. c 7. 82-21-039 (Order 4), § 315-04-070, filed 10/15/82.]

WAC 315-04-080 Bad checks submitted as payment for fees. The payment of a fee with a check which for any reason is not promptly paid by the drawee bank shall be grounds for immediate denial of an application for the license, or for the suspension or revocation of a license issued for which the fee is due. The director shall add \$15.00 to each fee when payment of a check originally submitted is denied by the drawee bank, or when the check is required to be resubmitted for payment for any reason. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-039 (Order 4), § 315-04-080, filed 10/15/82.]

WAC 315-04-090 License issuance eligibility. (1) The director may issue a license to any person to act as a licensed agent who meets the eligibility criteria established by chapter 7, Laws of 1982 2nd ex. sess., and these rules.

(2) Before issuing a license, the director shall consider:

(a) The financial responsibility and security of the person and its business or activity;

(b) The background and reputation of the applicant in the community for honesty and integrity;

(c) The type of business owned or operated by the applicant to ensure consonance with the dignity of the state, the general welfare of the people and the operation and integrity of the lottery;

(d) The accessibility of the applicant's place of business or activity to the public;

(e) The sufficiency of existing licenses to serve the public convenience;

(f) The volume of expected sales;

(g) The veracity of the information supplied in the application for a licensed agent license; and

(h) The applicant's indebtedness to the state of Washington, local subdivisions of the state and/or the United States government.

(3) The director may condition the issuance of any license upon the posting of a bond in such terms and conditions as the director may require. [Statutory Authority: RCW 67.70.040 and 67.70.050, 83-05-029 (Order 14), § 315-04-090, filed 2/10/83. Statutory Authority: 1982 2nd ex.s. c 7. 82-21-037 (Order 2), § 315-04-090, filed 10/15/82.]

WAC 315-04-100 License renewals. (1) The licensed agent shall apply for renewal of its license prior to its expiration date on forms approved by the director. Upon receipt of all required and properly completed forms, the lottery shall issue a renewal license and identification card to the licensed agent.

(a) The lottery shall notify the licensed agent if its renewal application is not complete. If the licensed agent must submit additional material, forms, signatures, or other information that cannot be obtained by telephone, notification will be by mail. At the lottery's sole option, notification may be by telephone if the deficiency(ies) can be corrected in that manner. The license shall be renewed without penalty, provided the licensed agent submits to the lottery all required information and documentation by the date specified in the notification of the deficiency(ies) or the expiration date of the license, whichever is later. The lottery may assess a late renewal fee pursuant to WAC 315-04-070(4) if all deficiencies are not corrected within the time period stated in the notification. The lottery shall allow at least 10 working days from mailing date of the notification for such returns.

(b) The lottery shall assess a late renewal fee pursuant to WAC 315-04-070(4), if renewal forms are not received by the lottery prior to the expiration date of the license. In addition, the lottery shall suspend ticket sales to the licensed agent until the license is renewed.

(c) The director shall not accept a renewal application more than 60 days after the expiration date of the license.

(2) The director may set staggered dates for license renewal. License fees established shall be prorated for the actual period of licensure. In no event shall a license period established under this provision be longer than two years. [Statutory Authority: RCW 67.70.040, 84-01-002 (Order 41), § 315-04-100, filed 12/8/83. Statutory Authority: 1982 2nd ex.s. c 7. 82-21-037 (Order 2), § 315-04-100, filed 10/15/82.]

WAC 315-04-110 Duplicate licenses. Upon the loss, mutilation or destruction of any license issued by the director, application for a duplicate must be made on a form approved by the director. A statement signed by the licensed agent which details the circumstances under which the license was lost, mutilated, or destroyed and certifies that such license was, in fact, lost, mutilated or destroyed, shall accompany such application. The fee for the duplicate of a license shall be \$10.00. A mutilated license shall be surrendered to the director upon issuance or denial of a duplicate license. A lost license, when found, must be immediately surrendered to the director. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-039 (Order 4), § 315-04-110, filed 10/15/82.]

WAC 315-04-120 Transfer of ownership of license prohibited. (1) Any license issued by the director is personal to the licensed agent and may not be transferred to another person except as provided in WAC 315-04-130.

(2) If the person to which a license is issued substantially changes its ownership, the license shall immediately terminate and be void and tickets shall not be sold. Every such change in ownership shall be reported to the lottery prior to the change. The license [and identification card] shall be surrendered to the lottery immediately. A substantial change in ownership of a business shall mean the transfer of ten percent or more equity in that business. In the event the new ownership wishes to become a licensed agent, the new ownership shall submit an application and fees for initial licensure and the lottery shall process these in accordance with these rules. [Statutory Authority: RCW 67.70.040. 84-01-002 (Order 41), § 315-04-120, filed 12/8/83. Statutory Authority: 1982 2nd ex.s. c 7. 82-21-037 (Order 2), § 315-04-120, filed 10/15/82.]

Reviser's note: RCW 34.04.058 requires the use of underlining and deletion marks to indicate amendments to existing rules, and deems ineffectual changes not filed by the agency in this manner. The bracketed material in the above section does not appear to conform to the statutory requirement.

WAC 315-04-125 Change of name or location. Every change of business name or change of location without a change of ownership of a licensed agent must be reported to the lottery prior to the change. The lottery shall review the change considering standard licensing criteria. Upon the lottery's approval and receipt of a \$10.00 change of name/location fee, the lottery shall issue a license in the new name or with the new location address. [Statutory Authority: RCW 67.70.040. 84-01-002 (Order 41), § 315-04-125, filed 12/8/83.]

WAC 315-04-130 Death or incapacity of licensee. (1) In the event of the proven incapacity, death, receivership, bankruptcy or assignment for benefit of creditors of any licensed agent, upon approval of the director, the license may be transferred to a court appointed or court confirmed guardian, executor or administrator, receiver, trustee, or assignee for the benefit of creditors, who may continue to operate the activity under the license, subject to the provisions of chapter 7, Laws of 1982 2nd ex. sess. and these rules.

(2) The person to whom a license is transferred hereunder must be otherwise qualified to hold a license.

(3) The license following transfer shall be subject to regular renewal based upon its original expiration date and shall be void upon that person ceasing to hold such a court appointed or court confirmed position.

(4) The director may condition the transfer of any license under this section upon the posting of a bond in such terms and conditions as the director may require.

(5) The fee for transfer of the license under this rule shall be \$10.00. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-039 (Order 4), § 315-04-130, filed 10/15/82.]

WAC 315-04-140 License not a vested right. (1) The possession of a license issued by the director to any person to act as a licensed agent in any capacity is a privilege personal to that person and is not a legal right.

(2) The possession of a license issued by the director to any person to act as a licensed agent in any capacity does not entitle that person to sell tickets or obtain materials for any particular game.

(3) Every licensed agent shall enter into a contract with the lottery containing such terms and conditions as the director may require prior to being authorized to sell tickets for any particular game. If for any reason the contract is terminated or suspended, the authorization to sell tickets shall also be terminated or suspended. [Statutory Authority: RCW 67.70.040. 84-01-002 (Order 41), § 315-04-140, filed 12/8/83. Statutory Authority: 1982 2nd ex.s. c 7. 82-21-039 (Order 4), § 315-04-140, filed 10/15/82.]

WAC 315-04-150 License to be displayed. Every licensed agent shall conspicuously display its license or a copy thereof, to be provided by the lottery, in an area visible to the general public where tickets are being sold. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-039 (Order 4), § 315-04-150, filed 10/15/82.]

WAC 315-04-160 Display of material. Licensed agents shall display only lottery point-of-sale material approved by the director in a manner which is readily seen by and available to the public. Upon request, the director may make additional point-of-sale materials available to licensed agents at no cost or at such costs as determined by the director. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-039 (Order 4), § 315-04-160, filed 10/15/82.]

WAC 315-04-170 Tickets convenient to public. (1) Every licensed agent shall make the purchase of tickets convenient and readily accessible to the public.

(2) Each licensed agent shall make tickets available for sale during its normal business hours at the location designated on its license. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-039 (Order 4), § 315-04-170, filed 10/15/82.]

WAC 315-04-180 Obligations of licensed agents. (1) All tickets accepted by the licensed agent from its assigned depository shall be considered sold to the licensed agent (unless returned to the depository from which they were obtained within the time specified and as permitted by the director). The purchase price shall be paid to the depository, less any commission or deduction[s] authorized by these rules.

(2) After acceptance, the licensed agent is responsible for the condition and security of the tickets and for any losses resulting from tickets which become lost, stolen, mutilated, damaged or otherwise unsaleable. The director shall not reimburse the licensed agent for any losses which occur after acceptance of the tickets or for which the lottery has no duty or responsibility.

(3) Each licensed agent shall abide by the law, these rules and all other directives or instructions issued by the director.

(4) Each licensed agent grants to the director and the commission and employees of the commission an irrevocable license to enter upon the premises of the licensed agent in which tickets may be sold or any other location under the control of the licensed agent where the director may have good cause to believe lottery materials and/or tickets are stored or kept in order to inspect said lottery materials and/or tickets and the licensed premises.

(5) All property given, except tickets, to a licensed agent remains the property of the director, and, upon demand, the licensed agent agrees to deliver forthwith the same to the director.

(6) All books and records pertaining to the licensed agent's lottery activities shall be made available for inspection and copying, during the normal business hours of the licensed agent and between 8:00 a.m. and 5:00 p.m., Monday through Friday, upon demand by the director or employees of the commission.

(7) All books and records pertaining to the licensed agent's lottery activities shall be subject to seizure by the director or employees of the commission without prior notice.

(8) No licensed agent shall advertise or otherwise display advertising in any part of the licensed agent's premises as a licensed location which may be considered derogatory or adverse to the operations or dignity of the lottery and the licensed agent shall remove any advertising forthwith if requested by the director. [Statutory Authority: RCW 67.70.040, 83-19-019 (Order 36), § 315-04-180, filed 9/12/83. Statutory Authority: 1982 2nd ex.s. c 7, 82-21-037 (Order 2), § 315-04-180, filed 10/15/82.]

Reviser's note: RCW 34.04.058 requires the use of underlining and deletion marks to indicate amendments to existing rules, and deems ineffectual changes not filed by the agency in this manner. The bracketed material in the above section does not appear to conform to the statutory requirement.

WAC 315-04-190 Compensation. (1) Licensed agents shall be entitled to a five percent discount from the retail price of the instant game tickets established by rule for each game.

(2) On-line agents shall be entitled to a five percent discount from the total of gross on-line ticket sales less on-line ticket cancellations. [Statutory Authority: RCW 67.70.040, 84-01-004 (Order 42), § 315-04-190, filed 12/8/83. Statutory Authority: RCW 67.70.040 and 67-70.050, 83-05-029 (Order 14), § 315-04-190, filed 2/10/83. Statutory Authority: 1982 2nd ex.s. c 7, 82-21-039 (Order 4), § 315-04-190, filed 10/15/82.]

WAC 315-04-200 Denial, suspension or revocation of a license. The director may deny an application for or suspend or revoke any license issued pursuant to these rules for one or more of the following reasons:

(1) Failure to meet or maintain the eligibility criteria for license application and issuance established by chapter 7, Laws of 1982 2nd ex. sess., or these rules;

(2) Failure to account for lottery tickets received or the proceeds of the sale of tickets or to post a bond if

required by the director or to comply with the instructions of the director concerning the licensed activity;

(3) Violating any of the provisions of chapter 7, Laws of 1982 2nd ex. sess., or these rules;

(4) Failure to file any return or report or to keep records required by the director or by these rules;

(5) Failure to pay any federal, state or local tax or indebtedness;

(6) Fraud, deceit, misrepresentation or conduct prejudicial to public confidence in the lottery;

(7) If public convenience is adequately served by other licensees;

(8) Failure to sell a sufficient number of tickets to meet administrative costs;

(9) If there is a history of thefts or other forms of losses of tickets or revenue therefrom;

(10) If there is a delay in accounting or depositing in the designated depository the revenues from the ticket sales;

(11) Has violated, failed or refused to comply with any of the provisions, requirements, conditions, limitations or duties imposed by chapter 9.46 RCW (Gambling Act), or chapter 7, Laws of 1982 2nd ex. sess., or when a violation of any provisions of chapter 7, Laws of 1982 2nd ex. sess., has occurred upon any premises occupied or operated by any such person or over which he or she has substantial control;

(12) Knowingly causes, aids, abets or conspires with another to cause any person to violate any of the laws of this state;

(13) Has obtained a license by fraud, misrepresentation, concealment or through inadvertence or mistake;

(14) Has been convicted of, or forfeited bond upon a charge of, or pleaded guilty to, forgery, larceny, extortion, conspiracy to defraud, wilful failure to make required payments or reports to a governmental agency at any level, or filing false reports therewith, or of any similar offense or offenses, or of bribing or otherwise unlawfully influencing a public official or employee of any state or the United States, or of any crime, whether a felony or misdemeanor, involving any gambling activity or physical harm to individuals or involving moral turpitude;

(15) Makes a misrepresentation of, or fails to disclose, a material fact to the commission or director on any report, record, application form or questionnaire required to be submitted to the commission or director;

(16) Denies the commission or director or their authorized representatives, including authorized local law enforcement agencies, access to any place where a licensed activity is conducted, or fails to promptly produce for inspection or audit any book, record, document or item required by law or these rules;

(17) Is subject to current prosecution or pending charges, or a conviction which is under appeal, for any of the offenses indicated under subsection (14) of this section: *Provided*, That at the request of an applicant for an original license, the director may defer decision upon the application during the pendency of such prosecution or appeal;

(18) Has pursued or is pursuing economic gain in an occupational manner or context which is in violation of the criminal or civil public policy of this state if such pursuit creates probable cause to believe that the participation of such person in lottery or gambling or related activities would be inimical to the proper operation of an authorized lottery or gambling or related activity in this state. For the purposes of this section, occupational manner or context shall be defined as the systematic planning, administration, management or execution of an activity for financial gain;

(19) Is a career offender or a member of a career offender cartel or an associate of a career offender or career offender cartel in such a manner which creates probable cause to believe that the association is of such a nature as to be inimical to the policy of this state or to the proper operation of the authorized lottery or gambling or related activities in this state. For the purposes of this section, career offender shall be defined as any person whose behavior is pursued in an occupational manner or context for the purpose of economic gain utilizing such methods as are deemed criminal violations of the public policy of this state. A career offender cartel shall be defined as any group of persons who operate together as career offenders;

(20) Failure to follow the instructions of the director for the conduct of any particular game or special event;

(21) Failure to follow security procedures of the director for the handling of tickets or for the conduct of any particular game or special event; or

(22) Makes a misrepresentation of fact to the purchaser, or prospective purchaser, of a ticket, or to the general public with respect to the conduct of a particular game or special event. [Statutory Authority: RCW 67.70.040 and 67.70.050. 83-07-022 (Order 17), § 315-04-200, filed 3/11/83. Statutory Authority: 1982 2nd ex.s. c 7. 82-21-037 and 82-21-068 (Orders 2 and 2A), § 315-04-200, filed 10/15/82 and 10/20/82.]

WAC 315-04-210 Procedure if license is suspended or revoked. Upon revocation or suspension of a licensed agent's license for any reasons whatsoever, the licensed agent must appear at its assigned depository or before the director or his or her designee, by a date designated by the director for the purpose of rendering a final lottery accounting, the surrender of the licensed agent's license, his or her identification card and other lottery property. Upon the licensed agent's failure to appear by the designated date to render a final accounting, or otherwise to surrender the license, identification card and other lottery property as instructed, the depository shall immediately notify the director by telephone and confirm in writing. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-039 (Order 4), § 315-04-210, filed 10/15/82.]

WAC 315-04-220 Limited off premises sales permit. The director may permit any licensed agent who has been issued a general or provisional license to sell tickets in locations other than that specified on its license and to employ persons to make such sales provided that:

(a) The director shall specify the geographical area in which such sales may be made, and the types of locations in which such sales may be made.

(b) Any person making such sales shall be individually approved by the director and shall display identification in such form and manner as shall be prescribed by the director.

(c) The licensed agent and its employees shall abide by such other instructions and restrictions as may be prescribed by the director to govern such sales.

(d) The licensed agent's license shall bear an addendum with the phrase "Limited off premises sales permitted," and the licensed agent shall display with its license the addendum which sets forth the terms and conditions under which such sales may be made. A photocopy of the addendum shall be posted at each location where off premises sales are permitted. [Statutory Authority: RCW 67.70.040 and 67.70.050. 83-05-029 (Order 14), § 315-04-220, filed 2/10/83.]

Chapter 315-06 WAC GENERAL LOTTERY RULES

WAC	
315-06-010	Operation of the lottery.
315-06-020	Authorization to sell tickets.
315-06-030	Licensed agent's instructions.
315-06-040	Disclosure of probability of purchasing a winning ticket.
315-06-050	Location of sale.
315-06-060	Price of tickets—Limitations.
315-06-070	Purchaser's obligations.
315-06-080	Certain purchases of tickets, gratuities, and certain winning of prizes prohibited.
315-06-090	Slot machines prohibited.
315-06-100	Data processing terminals for the dispensing of tickets authorized.
315-06-110	Conversion to data processing vending terminals.
315-06-120	Payment of prizes—General provisions.
315-06-130	Prizes payable after death or disability of owner.
315-06-140	Lottery accounts and depositories.
315-06-150	Assignment of depository.
315-06-160	Licensed agent's identification card.
315-06-170	Deposits of lottery revenues.
315-06-180	Stolen or lost tickets.
315-06-190	Erroneous or mutilated tickets.
315-06-200	Returned tickets.
315-06-210	Law enforcement.

WAC 315-06-010 Operation of the lottery. The director shall conduct only those types of games which are authorized by these rules and meet the criteria set forth herein. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-040 (Order 5), § 315-06-010, filed 10/15/82.]

WAC 315-06-020 Authorization to sell tickets. Licensed agents are authorized, as limited by WAC 315-04-140, to sell tickets directly to the public. Retail outlets of the state liquor control board are not required to be licensed as licensed agents. [Statutory Authority: 1982 2nd ex.s. c 7 §§ 4 and 8. 83-03-034 (Order 10), § 315-06-020, filed 1/14/83. Statutory Authority: 1982 2nd ex.s. c 7. 82-21-037 (Order 2), § 315-06-020, filed 10/15/82.]

WAC 315-06-030 Licensed agent's instructions. Each licensed agent is to conform to the instructions and requirements established by the director for the delivery and return of tickets, the location and display of lottery materials, the conduct of a specific game, or other lottery business. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-040 (Order 5), § 315-06-030, filed 10/15/82.]

WAC 315-06-040 Disclosure of probability of purchasing a winning ticket. (1) The estimated average probability of purchasing a winning ticket shall be conspicuously displayed on the back of tickets for a specific game. The estimated average probability of purchasing a winning ticket for each category of prize in a specific game shall be conspicuously displayed on:

(a) All printed promotional and advertising materials for a specific game, including but not limited to, brochures, posters, billboards, placards, and point-of-sale displays; and

(b) Instructions to licensed agents for the conduct of a specific game.

(2) The disclosure required by this section shall not apply to:

(a) Generic promotional and advertising materials publicizing the Washington state lottery which do not promote a specific game; and

(b) Electronic advertising for a specific game, or other nonprinted advertising mediums for a specific game, for which a printed disclosure is not feasible or practicable. [Statutory Authority: RCW 67.70.040. 84-01-004 (Order 42), § 315-06-040, filed 12/8/83. Statutory Authority: 1982 2nd ex.s. c 7. 82-21-040 (Order 5), § 315-06-040, filed 10/15/82.]

WAC 315-06-050 Location of sale. Tickets may be sold by any person who is issued a license to act as a licensed agent at the location specified on the license, subject to the director's authority as set forth in sections 5 and 7, chapter 7, Laws of 1982 2nd ex. sess., and these rules.

No such sales shall be made on premises used primarily for residential purposes, in or on the property of any school, or in or upon the property of any facility operated primarily for providing welfare services to the poor or infirmed, or in any facility maintained solely for religious worship. [Statutory Authority: RCW 67.70.040 and 67.70.050. 83-05-029 (Order 14), § 315-06-050, filed 2/10/83. Statutory Authority: 1982 2nd ex.s. c 7. 82-21-037 (Order 2), § 315-06-050, filed 10/15/82.]

WAC 315-06-060 Price of tickets--Limitations. No licensed agent may sell a ticket at a price greater or less than that established in accordance with these rules. [Statutory Authority: 1982 2nd ex.s. c 7 §§ 4 and 11. 83-03-034 (Order 10), § 315-06-060, filed 1/14/83.]

WAC 315-06-070 Purchaser's obligations. In purchasing a ticket, the purchaser agrees to comply with chapter 7, Laws of 1982 2nd ex. sess., these rules, the

final decisions of the director, and all procedures established by the director for the conduct of games. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-040 (Order 5), § 315-06-070, filed 10/15/82.]

WAC 315-06-080 Certain purchases of tickets, gratuities, and certain winning of prizes prohibited. Certain purchases of tickets, certain winning and sharing of prizes, and gratuities are prohibited as follows:

(1) A ticket shall not be purchased by, and a prize shall not be paid to any member or employee of the commission or to any spouse, child, brother, sister, or parent residing as a member of the same household in the principal place of abode of any member or employee of the commission, or to any assistant attorney general assigned to advise the commission or director.

(2) A prize claimed by a holder of a winning ticket shall not be shared with any member or employee of the commission or any spouse, child, brother, sister, or parent residing as a member of the same household in the principal place of abode of any member or employee of the commission.

(3) A prize shall not be paid to any licensed agent unless the ticket for that prize was purchased at full retail value from another licensed agent. This provision shall not relieve licensed agents for payment of unaccounted tickets pursuant to WAC 315-04-180 (1) and (2). Nothing in this provision shall be construed to prohibit the purchase of tickets, or the winning of prizes, by directors, officers, employees, relatives, parent corporations, subsidiaries, or other affiliates of licensed agents.

(4) No gratuities offered by prize winners, vendors, contractors, or others conducting business with the lottery, may be accepted by licensed agents or by any member or employee of the commission or any spouse, child, brother, sister, or parent residing as a member of the same household in the principal place of abode of any member or employee of the commission.

(5) A ticket shall not be purchased by, and a prize shall not be paid to any CPA accounting firm, or its employees, retained by the director of financial management pursuant to sections 31 and 32, chapter 7, Laws of 1982 2nd ex. sess. or any employee of the director of financial management performing a management review or audit of the commission or director.

(6) A ticket shall not be sold to or purchased by any person under the age of eighteen. Nothing in this section shall prohibit the purchase of a ticket for the purpose of making a gift by a person eighteen years of age or older to a person less than that age.

(7) A ticket shall not be purchased with food stamps or coupons and a licensed agent shall not accept as consideration for a ticket food stamps or coupons. [Statutory Authority: 1982 2nd ex.s. c 7 §§ 4 and 5. 83-03-033 (Order 9), § 315-06-080, filed 1/14/83. Statutory Authority: 1982 2nd ex.s. c 7. 82-21-037 (Order 2), § 315-06-080, filed 10/15/82.]

WAC 315-06-090 Slot machines prohibited. The following coin-operated machines shall not be used in the conduct of games:

(1) Coin-operated, instant video games which pay out prizes, either by skill or chance; and

(2) Coin-operated slot machines which dispense lottery tickets unattended by a licensed sales agent. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-040 (Order 5), § 315-06-090, filed 10/15/82.]

WAC 315-06-100 Data processing terminals for the dispensing of tickets authorized. On-line data-processing ticket vending terminals for use by licensed agents in the issuing of tickets may be used in the conduct of games. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-040 (Order 5), § 315-06-100, filed 10/15/82.]

WAC 315-06-110 Conversion to data processing vending terminals. The director reserves the right upon thirty days' notice to the licensed agent to convert any licensed location from a manual-type operation to an on-line data processing ticket vending terminal operation and from a vending terminal operation on either a rental or purchase basis to a manual-type operation in the sale and distribution of tickets. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-040 (Order 5), § 315-06-110, filed 10/15/82.]

WAC 315-06-120 Payment of prizes--General provisions. (1) The director may designate claim centers for the filing of prize claims, and the location of such centers shall be publicized from time to time by the director.

(2) A claim shall be entered in the name of a single legal entity as claimant, either one individual or one organization. A claim may be entered in the name of an organization only if the organization is a legal entity and possesses a federal employer's identification number (FEIN) as issued by the internal revenue service and such number is shown on the claim form. Groups, family units, organizations, clubs, or other organizations which are not a legal entity, or do not possess a federal employer's identification number, shall designate one individual in whose name the claim is to be entered.

(3) Unless otherwise provided in the rules for a specific type of game, a claimant shall sign the back of the ticket and/or complete and sign a claim form approved by the director. The claimant shall submit the claim form and/or claimant's ticket to the lottery in accordance with the director's instructions as stated in the players' manual and/or on the back of the ticket. The claimant, by submitting the claim, agrees to the following provisions:

(a) The discharge of the state, its officials, officers, and employees of all further liability upon payment of the prize; and

(b) The authorization to use the claimant's name for publicity purposes upon award of the prize.

(4) A prize must be claimed within the time limits prescribed by the director in the instructions for the conduct of a specific game, but in no case shall a prize be claimed later than 180 days after the official end of that instant game or the on-line game drawing for which that on-line ticket was purchased.

(5) The director may deny awarding a prize to a claimant if:

(a) The ticket was not legally issued initially;

(b) The ticket was stolen from the commission, director, its employees or agents, or from a licensed agent; or

(c) The ticket has been altered or forged, or has otherwise been mutilated such that the authenticity of the ticket cannot be reasonably assured by the director.

(6) No person entitled to a prize may assign his or her right to claim it except[:];[:]

(a) That payment of a prize may be made to any court appointed legal representative, including, but not limited to, guardians, executors, administrators, receivers, or other court appointed assignees; or

(b) For the purpose[s] of paying federal, state or local tax.

(7) In the event that there is a dispute or it appears that a dispute may occur relative to any prize, the director may refrain from making payment of the prize pending a final determination by the director or by a court of competent jurisdiction relative to the same.

(8) A ticket that has been legally issued by a licensed agent is a bearer instrument until signed. The person who signs the ticket is considered the bearer of the ticket. Payment of any prize may be made to the bearer, and all liability of the state, its officials, officers, and employees and of the commission, director and employees of the commission terminates upon payment.

(9) All prizes shall be paid within a reasonable time after the claims are verified by the director and a winner is determined. The date of the first installment payment of each prize requiring installment payments shall be the commencement date of the payments and a payment shall be made on the anniversary date of said payment thereafter in accordance with the type of prize awarded.

(10) The director may, at any time, delay any payment in order to review a change of circumstances relative to the prize awarded, the payee, the claim or any other matter that may have come to his or her attention. All delayed payments shall be brought up to date immediately upon the director's confirmation and continue to be paid on each original anniversary date thereafter.

(11) If any prize is payable for the life of the claimant, only a natural person may claim such a prize and, if claiming on behalf of a group, corporation or the like, the life of such natural person claiming the prize shall be the measuring life.

(12) The director's decisions and judgments in respect to the determination of a winning ticket or of any other dispute arising from the payment or awarding of prizes shall be final and binding upon all participants in the lottery.

(13) Each licensed agent shall pay all prizes authorized to be paid by the licensed agent by these rules during its normal business hours at the location designated on its license.

(14) In the event a dispute between the director and the claimant occurs as to whether the ticket is a winning ticket, and if the ticket prize is not paid, the director may, solely at his or her option, replace the disputed ticket with an unplayed ticket (or tickets of equivalent

sales price from any game). This shall be the sole and exclusive remedy of the claimant. [Statutory Authority: RCW 67.70.040. 84-01-002 (Order 41), § 315-06-120, filed 12/8/83. Statutory Authority: RCW 67.70.040 and 67.70.050. 83-05-029 (Order 14), § 315-06-120, filed 2/10/83.]

Reviser's note: RCW 34.04.058 requires the use of underlining and deletion marks to indicate amendments to existing rules, and deems ineffectual changes not filed by the agency in this manner. The bracketed material in the above section does not appear to conform to the statutory requirement.

WAC 315-06-130 Prizes payable after death or disability of owner. (1) All prizes or a portion thereof which remain unpaid at the time of the prize winner's death shall be payable to his or her court appointed representative of his or her estate once satisfactory evidence of said representative appointment has been presented to the director, claim forms have been properly filled out, and the director is satisfied that such payment is lawful and proper.

(2) Prize monies will be paid according to the law of descent and distribution, chapter 11.04 RCW, of the state of Washington if the owner thereof dies intestate regardless of whether he or she was domiciled at the time of his or her death in the state of Washington.

(3) The director may rely wholly on the presentment of certified copies of a court's appointment of an administrator or executor, guardian, conservator or on any other evidence of a person entitled to the payment of any prize winnings then due.

(4) The payment to the estate of the deceased owner of any prize winnings by the director shall absolve the director, the commission and employees of the commission of any further liability for payment of said prize winnings. The director need not look to the payment of the prize winnings beyond the payee thereof.

(5) Under no circumstances will the payment of prize money be accelerated.

(6) The director may petition any court of competent jurisdiction to request a determination for the payments of any prize winnings which are or may become due the estate of a deceased owner or an owner under a disability because of, but not limited to, underage, mental deficiency, or physical or mental incapacity.

(7) If the legatee(s) or heir(s) of a deceased owner entitled to prize winnings obtains an order from a court of competent jurisdiction directing payments due and to become due from the director to be paid directly to said legatee(s) or heir(s) or otherwise directs the director to make payments to another in the event of an owner's disability or otherwise, the director shall pay the prize winnings accordingly. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-037 (Order 2), § 315-06-130, filed 10/15/82.]

WAC 315-06-140 Lottery accounts and depositories. (1) The director may make depository arrangements with any person, including a bank, to perform such functions, activities or services in connection with the operation of the lottery as he or she may deem advisable. Such functions, activities and services shall constitute

lawful functions, activities and services in behalf of lottery business unless otherwise prohibited by law.

(2) Unless otherwise directed by the director, each depository shall provide the lottery with weekly or other periodic statements of all transactions made during the sales week immediately preceding or for other periods, said accounting to be submitted in writing on forms provided by the director no later than such time as requested by the director. All deposits shall be secured in accordance with applicable state and federal laws. Each depository may be compensated for its services rendered in such manner as the director may determine. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-040 (Order 5), § 315-06-140, filed 10/15/82.]

WAC 315-06-150 Assignment of depository. Each licensed agent may be assigned a designated depository from which to take delivery of tickets, in which to deposit receipts from the sale of tickets, and otherwise to account for the licensed agent's transactions. The depository shall be notified of each authorized licensed agent which it will service. Each depository may rely upon such notification in its dealings with the licensed agents until notified to the contrary by the director as long as the licensed agent presents a licensed agent form bearing an authorized signature and his or her licensed agent identification card. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-040 (Order 5), § 315-06-150, filed 10/15/82.]

WAC 315-06-160 Licensed agent's identification card. (1) The director will issue to each licensed agent an identification card which must be presented by it or its authorized representative when taking delivery of tickets from the authorized depositories. No depository shall issue any tickets until the licensed agent or its authorized representative presents its identification card and fulfills all instructions of the director.

(2) In the event the identification card is lost or otherwise misplaced the licensed agent must immediately notify by telephone its assigned depository and the director, and confirm the loss in writing within 24 hours to the director. The depository shall not, in any way, transact business with any person presenting himself or herself with the reported lost identification card until otherwise notified by the director.

(3) Each licensed agent shall give notice in writing to the licensed agent's assigned depository and to the director the name and address of each person in his or her business who is authorized to request and to take delivery of tickets, to deposit receipts from the sale of tickets and to otherwise have dealings with the depository. Each authorized person must identify himself or herself to the depository by means of a licensed agent's identification card received from the director before tickets are delivered. Each licensed agent is restricted to his or her assigned depository for the purpose of conducting lottery business in conformity to law, and these rules, unless otherwise instructed by the director.

(4) Upon the loss, mutilation or destruction of any identification card issued by the director, application for

a duplicate must be made on a form approved by the director. A statement signed by the licensed agent which details the circumstances under which the identification card was lost, mutilated, or destroyed and certifies that such identification card was, in fact, lost, mutilated or destroyed, shall accompany such application. The fee for the duplicate of an identification card shall be \$10.00. A mutilated identification card shall be surrendered to the director upon issuance or denial of a duplicate. A lost identification card, when found, must be immediately surrendered to the director. [Statutory Authority: RCW 67.70.040 and 67.70.050. 83-05-029 (Order 14), § 315-06-160, filed 2/10/83. Statutory Authority: 1982 2nd ex.s. c 7. 82-21-040 (Order 5), § 315-06-160, filed 10/15/82.]

WAC 315-06-170 Deposits of lottery revenues. (1) Each licensed agent shall purchase the tickets distributed to it and the monies for payment of these tickets shall be deposited to the credit of the state lottery fund in a designated depository. Deducted from the total purchase cost to the licensed agent, in such manner as the director may require shall be the amount, if any, which the licensed agent may pay as prizes and which it may retain as compensation for its services in accordance with these rules. The licensed agents shall be required to file with the director periodic reports of their respective receipts and transactions in the sale of tickets in such form as approved by the director.

(2) Each licensed agent shall account to its assigned depository for all proceeds resulting from its sales of tickets within such time as may be specified by the director for any particular type or kind of lottery which may be authorized by the commission. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-040 (Order 5), § 315-06-170, filed 10/15/82.]

WAC 315-06-180 Stolen or lost tickets. A licensed agent is considered the owner of all tickets it accepts from the lottery and is responsible for ticket security and for maintaining a record of current ticket inventory. [Statutory Authority: RCW 67.70.040. 83-19-019 (Order 36), § 315-06-180, filed 9/12/83. Statutory Authority: 1982 2nd ex.s. c 7. 82-21-040 (Order 5), § 315-06-180, filed 10/15/82.]

WAC 315-06-190 Erroneous or mutilated tickets. (1) Tickets erroneously made out or in any way mutilated when received by a licensed agent are to be returned by the licensed agent immediately to the depository servicing said licensed agent. Credit may be allowed for said tickets but only at the point of original sale to the licensed agent. No credit shall be allowed if the authenticity of the ticket cannot be reasonably determined by the director.

(2) Unless the director is satisfied that a mutilated ticket is authentic, no credit or prize will be issued to the holder of said ticket. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-040 (Order 5), § 315-06-190, filed 10/15/82.]

WAC 315-06-200 Returned tickets. All tickets once returned by a licensed agent may not be reissued without prior approval of the director. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-040 (Order 5), § 315-06-200, filed 10/15/82.]

WAC 315-06-210 Law enforcement. (1) The director shall be the chief law enforcement officer, pursuant to section 33, chapter 7, Laws of 1982 [2nd] ex. sess., for the purposes of enforcing such chapter, and the penal laws of this state relating to the conduct of or participation in lottery activities.

(2) The director shall appoint in accordance with the laws of the state of Washington a sufficient number of competent persons to act as Washington state lottery law enforcement officers, may remove them from a law enforcement capacity without cause, and shall define their rank and duties.

(3) The director may appoint employees to serve as special deputies, with such restricted police authority as the director shall designate as being necessary and consistent with their assignment to duty.

(4) The director shall apply for certification as a criminal justice agency pursuant to WAC 446-20-050 and shall designate specific employees for the collection and dissemination of criminal history record information, and for undercover audit or investigative work or other security operations.

(5) The director shall issue a badge and identification card to each employee designated as a lottery law enforcement officer.

(6) The director shall develop cooperative arrangements with other criminal justice agencies in the state of Washington for enforcement of laws related to lottery activities.

(7) The director shall issue guidelines for the conduct of lottery law enforcement personnel. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-040 (Order 5), § 315-06-210, filed 10/15/82.]

Chapter 315-10 WAC

INSTANT GAMES--GENERAL RULES

WAC

315-10-010	Instant games--Authorized--Director's authority.
315-10-020	Definitions.
315-10-030	Instant games criteria.
315-10-040	Confidentiality of tickets.
315-10-050	Notification to commission.
315-10-060	Official end of game.

WAC 315-10-010 Instant games--Authorized--Director's authority. (1) The commission hereby authorizes instant games which meet the criteria set forth in this chapter.

(2) The director is hereby authorized to select, operate and contract relating to and for the operation of instant games which meet the criteria set forth in this chapter. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-10-010, filed 10/15/82.]

WAC 315-10-020 Definitions. (1) Ticket. The ticket purchased for participation in an instant game.

(2) Instant game. A game in which a ticket is purchased and upon removal of a latex covering on the front of the ticket, the ticket bearer determines his or her winnings, if any.

(3) Ticket bearer. The person who has signed the ticket or has possession of the unsigned ticket.

(4) Play numbers. The numbers or symbols appearing in the designated areas under the removable covering on the front of the ticket.

(5) Validation number. The multi-digit number found underneath the "Void if Removed" area on the ticket and on any ticket stub. There must be a validation number on the ticket or any stub. [Statutory Authority: RCW 67.70.040 and 67.70.050. 83-05-029 (Order 14), § 315-10-020, filed 2/10/83. Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-10-020, filed 10/15/82.]

WAC 315-10-030 Instant games criteria. (1) The price of an instant game ticket shall not be less than \$1.00 and not more than \$5.00.

(2) Winners of an instant game are determined by the matching or specified alignment of the play numbers on the tickets. The ticket bearer must notify the lottery of the win and submit the winning ticket to the lottery as specified by the director. The winning ticket must be validated by the lottery through use of the validation number and any other means as specified by the director.

(3) The total of all prizes available to be won in an instant game shall not be less than forty-five percent of the instant game's projected revenue.

(4) The instant game shall pay out both lower tier prizes and higher tier prizes. Lower tier prizes are of less than \$25.00. Higher tier prizes are of \$25.00 or more. The director shall determine the number of lower and higher tier prizes.

(5) The length of operation of an instant game shall not exceed fifteen weeks. The start date and closing date of the instant game shall be publicly announced.

(6) There is no required frequency of drawing or method of selection of a winner in an instant game.

(7) At the director's discretion, an instant game may include a grand prize drawing(s). The criteria for the grand prize drawing shall be as follows:

(a) Finalists for a grand prize drawing shall be selected in an elimination drawing from redeemed tickets winning certain minimum prizes as determined by the director. Participation in the elimination drawing(s) shall be limited to such tickets which are actually received and validated by the director on or before a date to be announced by the director. The director may reserve the right to place any semi-finalist whose entry was not entered in the elimination drawing(s) and who is subsequently determined to have been entitled to such entry into an elimination drawing of a subsequent instant game, and the determination of the director shall be final.

(b) The number of prizes and the amount of each prize in the grand prize drawing(s) shall be determined by the director to correspond with the size and length of the instant game and to comply with (3) above.

(c) The dates and times as well as the procedures for conducting the elimination drawing and grand prize drawing shall be determined by the director.

(8) Procedures for claiming instant game prizes are as follows:

(a) To claim an instant [game] prize of less than \$25.00, the claimant shall present the winning ticket to the licensed agent from whom the ticket was purchased. The licensed agent shall verify the claim and, if acceptable, make payment of the amount due the claimant. In the event the licensed agent cannot verify the claim, the claimant shall fill out a claim form, as provided in WAC 315-06-120, which shall be obtained from the licensed agent and present the completed form, together with the disputed ticket to the director. If the claim is validated by the director, a check shall be forwarded to the claimant in payment of the amount due. In the event that the claim is not validated by the director, the claim shall be denied and the claimant shall be promptly notified.

(b) To claim an instant prize of \$25.00 or more, the claimant shall complete a claim form, as provided in WAC 315-06-120, which is obtained from the licensed agent or the director and mail, by registered or certified mail, the completed form together with the winning ticket to the director. Upon validation by the director, a check shall be forwarded to the claimant in payment of the amount due, less any applicable federal income tax withholding. In the event that the claim is not validated by the director, the claim shall be denied and the claimant shall be promptly notified.

(c) Any ticket not passing all the validation checks specified by the director is void and ineligible for any prize and shall not be paid. However, the director may, solely at his or her option, replace an invalid ticket with an unplayed ticket (or tickets of equivalent sales price from any other current game). In the event a defective ticket is purchased, the only responsibility or liability of the director shall be the replacement of the defective ticket with another unplayed ticket (or tickets of equivalent sale price from any other current game). [Statutory Authority: RCW 67.70.040. 83-16-029 (Order 30), § 315-10-030, filed 8/27/83. Statutory Authority: 1982 2nd ex.s. c 7 § 4. 83-03-034 (Order 10), § 315-10-030, filed 1/14/83. Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-10-030, filed 10/15/82.]

Reviser's note: RCW 34.04.058 requires the use of underlining and deletion marks to indicate amendments to existing rules, and deems ineffectual changes not filed by the agency in this manner. The bracketed material in the above section does not appear to conform to the statutory requirement.

WAC 315-10-040 Confidentiality of tickets. No licensed agent or its employees or agents shall attempt to ascertain the numbers or symbols appearing in the designated areas under the removable latex coverings or otherwise attempt to identify winning tickets. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-10-040, filed 10/15/82.]

WAC 315-10-050 Notification to commission. The director shall provide commission members with written notification within five days of the selection of a specific instant game which meets the criteria set forth in this chapter. The chairman or a quorum of the commission may call a special meeting to review the instant game selection. Any order executed by the director for the operation of a specific instant game shall contain a provision that the order is null and void if the commission disapproves of the instant game selection. The commission may not disapprove of an instant game selection more than five days after receiving written notice of the selection. [Statutory Authority: 1982 2nd ex.s. c 7. 82-21-038 (Order 3), § 315-10-050, filed 10/15/82.]

WAC 315-10-060 Official end of game. (1) The director shall announce the official end of each instant game. A player may submit a low-tier winning ticket to the licensed agent from whom the ticket was purchased or the lottery and a high-tier winning ticket to the lottery for prize payment up to one hundred and eighty days after the official end of game. In order to participate in a grand prize drawing a player must redeem a ticket which qualifies for entry into that grand prize drawing within the time limits set forth in chapter 315-11 WAC governing the conduct of that specific game.

(2) A licensed agent may continue to sell tickets for each instant game up to thirty days after the official end of that game.

(3) A licensed agent must return to the lottery unsold lottery tickets for each game within thirty days of the official end of that game in order to receive credit from the lottery as provided for in the licensed agent contract or the interlocal cooperative agreement between the lottery and the state liquor control board. The lottery has no obligation to grant credit for tickets returned more than thirty days after the official end of game. [Statutory Authority: RCW 67.70.040. 84-01-004 (Order 42), § 315-10-060, filed 12/8/83.]

315-11-082 Ticket validation requirements.
 315-11-090 Definitions for Instant Game Number 7 ("Holiday Cash").
 315-11-091 Criteria for Instant Game Number 7.
 315-11-092 Ticket validation requirements.
 315-11-100 Definitions for Instant Game Number 8 ("Loose Change").
 315-11-101 Criteria for Instant Game Number 8.
 315-11-102 Ticket validation requirements for Instant Game Number 8.

WAC 315-11-010 Definitions for Instant Game

Number 1. (1) Play numbers for Instant Game Number 1 – The following are the "play numbers": "\$2.00," "\$5.00," "\$100," "\$500," "\$1,000" and "\$5,000." Each such play number is printed in gray black ink and one of these play numbers appears under each of the six rub-off spots on the front of the ticket in the Archer font in positive.

(2) Validation number for Instant Game Number 1 – The nine-digit number on the front of the ticket under the "Void if Removed" area on the bottom center of the front of the ticket. There is no ticket stub for Instant Game Number 1.

(3) Book-ticket number – The ten-digit number on the form 1000001-000 printed on the back of the ticket in .11" high type in red. The first seven digits of the "book-ticket number for Instant Game Number 1 constitute the "book number" and start at 1000001 for Instant Game Number 1. The last three digits of the book-ticket number for Instant Game Number 1 are the "ticket number" and start at 000 and continue sequentially through 199 within each book of tickets.

(4) Caption – The small printed material appearing below each play number which verifies and corresponds with the play number. The caption usually is a spelling out, in full or abbreviated form, of the play number. One and only one of these captions appears under each play number and is printed in gray black ink in positive. For Instant Game Number 1, the caption which corresponds with and verifies the play numbers for Instant Game Number 1 is as follows:

Play Number	Caption
\$2	TWO
\$5	FIVE
\$100	1 HUND
\$500	5 HUND
\$1,000	ONE THOU
\$5,000	FIVE THOU

(5) Agent validation codes – Agent validation codes are codes, usually consisting of small letters found under the removable covering on the front of the ticket, which the licensed agent uses to verify and validate winners below \$25. For Instant Game Number 1, the agent validation code is a three-letter code, with each letter appearing in a varying three of nine locations beneath the removable covering and among the play numbers. For game 1, the agent validation code is used by the licensed agent to verify \$2 and \$5 winners and the codes which correspond with, and verifies, each of these winners is as follows:

Chapter 315-11 WAC

INSTANT GAME RULES—SPECIFIC RULES

WAC	
315-11-010	Definitions for Instant Game Number 1.
315-11-020	Criteria for Instant Game Number 1.
315-11-030	Ticket validation requirements.
315-11-040	Definitions for Instant Game Number 2.
315-11-041	Criteria for Instant Game Number 2.
315-11-042	Ticket validation requirements.
315-11-050	Definitions for Instant Game Number 3 ("Buried Treasure").
315-11-051	Criteria for Instant Game Number 3.
315-11-052	Ticket validation requirements.
315-11-060	Definitions for Instant Game Number 4 ("Baseball").
315-11-061	Criteria for Instant Game Number 4.
315-11-062	Ticket validation requirements.
315-11-070	Definitions for Instant Game Number 5 ("Magic Cards").
315-11-071	Criteria for Instant Game Number 5.
315-11-072	Ticket validation requirements.
315-11-080	Definitions for Instant Game Number 6 ("Money Match").
315-11-081	Criteria for Instant Game Number 6.

TWO = \$2.00
 FIV = \$5.00

(6) Book – A pack of fanfolded instant game tickets which are attached to each other by perforations, which perforations the licensed agent tears when the agent sells a ticket, and which fanfolded tickets are packed in a plastic bag or a plastic shrinkwrapping. In Instant Game Number 1, a "book" shall consist of 200 fanfolded instant game tickets bearing a common "book number" and having a "ticket number" starting at 000 and continuing sequentially through 199. [Statutory Authority: 1982 2nd ex.s. c 7 § 4. 83-03-034 (Order 10), § 315-11-010, filed 1/14/83.]

WAC 315-11-020 Criteria for Instant Game Number 1. (1) The price of an instant game ticket shall be \$1.00.

(2) Determination of prize winners: The following specify how a prize winner of an instant cash prize is determined in Instant Game 1:

(a) The bearer of a ticket having an occurrence of "\$2.00" as a play number in each of three separate boxes on the ticket shall be entitled to a prize of \$2.00;

(b) The bearer of a ticket having an occurrence of "\$5.00" as a play number in each of three separate boxes on the ticket shall be entitled to a prize of \$5.00;

(c) The bearer of a ticket having an occurrence of "\$100" as a play number in each of three separate boxes on the ticket shall be entitled to a prize of \$100;

(d) The bearer of a ticket having an occurrence of "\$500" as a play number in each of three separate boxes on the ticket shall be entitled to a prize of \$500;

(e) The bearer of a ticket having an occurrence of "\$1,000" as a play number in each of three separate boxes on the ticket shall be entitled to a prize of \$1,000; and

(f) The bearer of a ticket having an occurrence of "\$5,000" as a play number in each of three separate boxes on the ticket shall be entitled to a prize of \$5,000.

In any event only the highest prize amount meeting the standards of (a) through (f) will be paid on a given ticket.

(3) No portion of the display printing nor any extraneous matter whatever shall be usable or playable as a part of the instant game.

(4) The determination of prize winners shall be subject to the general ticket validation requirements and to the particular validation requirements for Instant Game Number 1.

(5) Grand prize drawing for Instant Game Number 1: Participants in the grand prize drawings shall be those ticket bearers with an instant cash winning ticket of exactly \$100, which ticket is a valid \$100 winner which is claimed within thirty days after the announced end of Instant Game Number 1 in the manner prescribed on the back of the instant ticket. Two, and only two, grand drawings will be held for Instant Game Number 1, whether or not it is extended by the sale of additional tickets. The holder of a ticket eligible for participation will only be eligible for participation in one grand prize drawing for each eligible ticket held. The grand prize

drawings will be conducted at times and places to be announced and pursuant to methods to be announced by the director. The prizes involved in the grand prize drawings will be, for each drawing; first prize, \$1,000,000, paid as \$50,000 a year for 20 years; second prize, \$50,000; and eight third prizes of \$10,000 each. The director does reserve the right, provided by WAC 315-10-030(7) to place any ticket bearer who was entitled to entry in the drawing whose entry was not entered in the elimination drawing and who is subsequently determined to have been entitled to such entry into such elimination drawing into an elimination drawing of a subsequent instant game having equal (or greater) grand prizes available.

(6) Notwithstanding any other provisions of these rules, the director may vary the length of Instant Game No. 1 or the number of tickets sold in Instant Game No. 1, to increase the number of grand prize drawing winners so as to maintain the estimated average odds of winning a grand prize drawing. [Statutory Authority: 1982 2nd ex.s. c 7 §§ 4 and 5. 83-03-034 (Order 10), § 315-11-020, filed 1/14/83.]

WAC 315-11-030 Ticket validation requirements. Besides meeting all of the other requirements in these rules, the following validation requirements will apply with regard to instant game tickets in Instant Game Number 1. To be a valid instant game ticket, all of the following requirements must be met:

(1) Exactly one play number must appear under each of the six rub-off spots in the right portion of the ticket.

(2) Each of the six play numbers must have a caption underneath, and each must agree with its caption.

(3) Each of the six play numbers must be present in its entirety and be fully legible.

(4) Each of the six captions must be present in its entirety and be fully legible.

(5) Each of the six play numbers and their captions must be printed in gray black ink.

(6) The ticket shall be intact.

(7) The book ticket number, validation number and agent validation code must be present in their entirety and be legible. The validation number shall correspond, using the manufacturer's computer code, to the play numbers on the ticket.

(8) The ticket must not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.

(9) The ticket must not be counterfeit in whole or in part.

(10) The validation number and agent validation code shall be printed in gray black ink and the book-ticket number shall be printed in red ink.

(11) The ticket must have been issued by the director in an authorized manner.

(12) The ticket must not be stolen nor appear on any list of omitted tickets on file with the director.

(13) The play numbers, captions, validation number, agent validation code and book-ticket number must be right side up and not reversed in any manner.

(14) The ticket must be complete, not miscut, have exactly one play number and exactly one caption under

each of the six rub-off spots, exactly one book-ticket number, exactly one agent validation code, and exactly one validation number.

(15) The validation number of an apparent winning ticket shall appear on the lottery's official list of validation numbers of winning tickets, and a ticket with that validation number shall not have been previously paid.

(16) The ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.

(17) Each of the play numbers must be exactly one of those described in WAC 315-11-010(1) and each of the captions to the six play numbers must be exactly one of those described in WAC 315-11-010(4).

(18) Each of the six play numbers on the ticket must be printed in the Archer size font and must correspond precisely to the artwork on file with the director; each of the six captions must be printed in the Mead 5 x 9 font and must correspond precisely to the artwork on file with the director; the book-ticket number must correspond precisely to the artwork on file with the director; and the validation number must be printed in the Mead 9 x 12 font and must correspond precisely to the artwork on file with the director.

(19) The display printing must be regular in every respect and correspond precisely with the artwork on file with the director.

(20) No portion of the "Void if Removed" spot may be exposed.

(21) The ticket must pass all additional confidential validation tests of the director. [Statutory Authority: 1982 2nd ex.s. c 7 §§ 4 and 5. 83-03-034 (Order 10), § 315-11-030, filed 1/14/83.]


WAC 315-11-040 Definitions for Instant Game Number 2. (1) Play numbers for Instant Game Number 2 – The following are the "play numbers:" "\$2.00," "\$5.00," "\$100," "\$1,000," "\$5,000," and graphic depiction of a four leaf clover. Each such play number is printed in gray-black ink and one of these play numbers appears under each of the six rub-off spots on the front of the ticket in the Archer font in positive.

(2) Validation number for Instant Game Number 2 – The nine-digit number on the front, bottom center of the ticket under the Do Not Remove area. There is no ticket stub for Instant Game Number 2.

(3) Pack-ticket number for Instant Game Number 2 – The ten-digit number of the form 2000001-000 printed on the back of the ticket in .11" high type in red. The first seven digits of the pack-ticket number for Instant Game Number 2 constitute the "pack-number" and start at 2000001 for Instant Game Number 2. The last three digits of the pack-ticket number for Instant Game Number 2 constitute the "ticket number" which starts at 000 and continues sequentially through 199 within each pack of tickets.

(4) Captions for Instant Game Number 2 – The small printed material appearing below each play number which verifies and corresponds with the play number. The caption is a spelling out, in full or abbreviated form, of the play number, except in the case of the play number which is a graphic depiction of a clover leaf. One

and only one of these captions appears under each play number and is printed in gray-black ink in positive in 5 x 9 font. For Instant Game Number 2, the captions which correspond with and verify the play numbers for Instant Game Number 2 are:

Play Number	Caption
\$2.00	TWO
\$5.00	FIVE
\$100	1 HUND
\$1,000	ONE THOU
\$5,000	FIVE THOU
	DOUBLE

(5) Agent validation codes for Instant Game Number 2 – Agent validation codes are codes consisting of small letters found under the removable covering on the front of the ticket, which the licensed agent uses to verify and validate winners below \$25. For Instant Game Number 2, the agent validation code is a three-letter code, with each letter appearing in a varying three of nine locations beneath the removable covering and among the play numbers. For Instant Game Number 2, the agent validation code is used by the licensed agent to verify \$2, \$4, \$5, and \$10 winners and the code which corresponds with, and verifies, each of these winners is as follows:

TWO =	\$2
FOR =	\$4
FIV =	\$5
TEN =	\$10

(6) Pack for Instant Game Number 2 – A pack of fanfolded instant game tickets which are attached to each other by perforations, which perforations the licensed agent tears when the agent sells a ticket, and which fanfolded tickets are packed in a plastic bag or a plastic shrinkwrapping. In Instant Game Number 2, a "pack" shall consist of 200 fanfolded instant game tickets bearing a common "pack number" and having a "ticket number." [Statutory Authority: RCW 67.70.040. 83-05-030 (Order 15), § 315-11-040, filed 2/10/83.]

WAC 315-11-041 Criteria for Instant Game Number 2. (1) The price of each instant game ticket shall be \$1.00.

(2) Determination of prize winning tickets: An instant cash prize winning ticket is determined in Instant Game Number 2 in the following manner:

(a) A \$2.00 prize winning ticket shall have an occurrence of "\$2.00" as a play number in each of three separate boxes on the ticket;

(b) A \$4.00 prize winning ticket shall have an occurrence of "\$2.00" as a play number in each of two separate boxes plus a "clover leaf" as a play number in another box on the ticket;

(c) A \$5.00 prize winning ticket shall have an occurrence of "\$5.00" as a play number in each of three separate boxes on the ticket;

(d) A \$10.00 prize winning ticket shall have an occurrence of "\$5.00" as a play number in each of two separate boxes plus a "clover leaf" as a play number in another box on the ticket;

(e) A \$100 prize winning ticket shall have an occurrence of "\$100" as a play number in each of three separate boxes on the ticket;

(f) A \$200 prize winning ticket shall have an occurrence of "\$100" as a play number in each of two separate boxes plus a "clover leaf" as a play number in another box on the ticket;

(g) A \$1,000 prize winning ticket shall have an occurrence of "\$1,000" as a play number in each of three separate boxes on the ticket;

(h) A \$2,000 prize winning ticket shall have an occurrence of "\$1,000" as a play number in each of two separate boxes plus a "clover leaf" as a play number in another box on the ticket;

(i) A \$5,000 prize winning ticket shall have an occurrence of "\$5,000" as a play number in each of three separate boxes on the ticket;

(j) A \$10,000 prize winning ticket shall have an occurrence of "\$5,000" as a play number in each of two separate boxes plus a "clover leaf" as a play number in another box on the ticket; and

(k) In any event, only the highest instant prize amount meeting the standards of (a) through (j) will be paid on a given ticket.

(3) No portion of the display printing nor any extraneous matter whatever shall be usable or playable as a part of the instant game.

(4) The determination of prize winners shall be subject to the general ticket validation requirements, to the particular validation requirements for Instant Game Number 2, and to the requirements set forth on the back of each ticket.

(5) Instant prize winning tickets shall be redeemed in the manner set forth on the back of the ticket.

(6) Participants in the grand prize drawing shall be those validated instant prize winners of either exactly \$100 or \$200 who submit prize claims within 30 days after the announced end of Instant Game Number 2 in the manner prescribed on the back of the instant ticket. One grand prize drawing will be held for Instant Game Number 2 after that game's conclusion, at the time and place and pursuant to the methods to be announced by the director. The prizes to be awarded in the grand prize drawing will be: Two 1st prizes of \$1,000,000 each paid as \$50,000 per year for 20 years; two 2nd prizes of \$50,000 each; sixteen 3rd prizes of \$10,000 each. The director reserves the right provided by WAC 315-10-030 (7)(a) to place any instant prize winner who is entitled to entry in a grand prize drawing whose entry was not entered into the elimination drawing for such grand prize drawing and who is subsequently determined to have been entitled to such entry, into the elimination drawing of a subsequent grand prize drawing of a subsequent instant game having equal (or greater) grand prizes available.

(7) Notwithstanding any other provisions of these rules, the director may: (a) Vary the length of Instant

Game Number 2, and/or (b) vary the number of tickets sold in Instant Game Number 2 and the number of grand prize drawing winners in a manner that will maintain the estimated average odds of winning a grand prize drawing. [Statutory Authority: RCW 67.70.040 and 67.70.050. 83-07-023 (Order 18), § 315-11-041, filed 3/11/83.]

WAC 315-11-042 Ticket validation requirements.

(1) Besides meeting all of the other requirements in these rules and regulations, the following validation requirements will apply with regard to instant game tickets in Instant Game Number 2. To be a valid instant game ticket, all of the following requirements must be met:

(a) Exactly one play number must appear under each of the six rub-off spots in the right-hand portion of the ticket.

(b) Each of the six play numbers must have a caption underneath, and each must agree with its caption.

(c) Each of the six play numbers must be present in its entirety and be fully legible.

(d) Each of the six captions must be present in its entirety and be fully legible.

(e) Each of the six play numbers and their captions must be printed in gray-black ink.

(f) The ticket shall be intact.

(g) The pack-ticket number, validation number and agent validation code must be present in their entirety and be legible. The validation number shall correspond, using lottery's codes, to the play number on the ticket.

(h) The ticket must not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.

(i) The ticket must not be counterfeit in whole or in part.

(j) The validation number and agent validation code shall be printed in gray-black ink, and the pack-ticket number shall be printed in red ink.

(k) The ticket must have been issued by the director in an authorized manner.

(l) The ticket must not be stolen nor appear on any list of omitted tickets on file with the director.

(m) The play numbers, captions, validation number, agent validation code, and pack-ticket number must be right side up and not reversed in any manner.

(n) The ticket must be complete, not miscut, and have exactly one pack-ticket number, exactly one agent validation code, and exactly one validation number.

(o) The validation number of an apparent winning ticket shall appear on the lottery's official list of validation numbers of winning tickets; and a ticket with that validation number shall not have been previously paid.

(p) The ticket must not be blank, or partially blank, misregistered, defective, or printed or produced in error.

(q) Each of the play numbers must be exactly one of those described in WAC 315-11-040(1) above and each of the captions to the six play numbers must be exactly one of those described in WAC 315-11-040(4) above.

(r) Each of the six play numbers on the ticket must be printed in the Mead Archer size font and must correspond precisely to the artwork on file with the director;

each of the 6 captions must be printed in the 5 x 9 font and must correspond precisely to the artwork on file with the director; the pack-ticket number must correspond precisely to the artwork on file with the director; and the validation number must be printed in the Mead 9 x 12 font and must correspond precisely to the artwork on file with the director.

(s) The display printing must be regular in every respect and correspond precisely with the artwork on file with the director.

(t) No portion of the "DO NOT REMOVE" spot may be exposed.

(u) The ticket must pass all additional confidential validation requirements of the director.

(2) Any ticket failing any of the validation requirements in WAC 315-11-042(1) is void and ineligible for any prize.

(3) The director may, solely at his or her option, replace an invalid ticket with an unplayed ticket (or tickets of equivalent sales price from any other current lottery game). In the event a defective ticket is purchased, the only responsibility or liability of the lottery shall be the replacement of the defective ticket with another unplayed ticket (or tickets of equivalent sale price from any other current lottery game). However, (a) if the only validation check that a ticket fails is WAC 315-11-042 (1)(t), or (b) if the ticket is partially mutilated, or (c) if the ticket is not intact, and the ticket can still be validated by the other validation requirements, the director may, in his or her discretion, pay the prize for that ticket. [Statutory Authority: RCW 67.70.040. 83-05-030 (Order 15), § 315-11-042, filed 2/10/83.]

WAC 315-11-050 Definitions for Instant Game Number 3 ("Buried Treasure"). (1) Play numbers for Instant Game Number 3 - The following are the "play numbers": "\$2.00," "\$5.00," "50.00," "\$1,000," "10,000." Each such play number is printed in gray-black ink and one of these play numbers appears under each of the six rub-off spots on the ticket front in the Archer font in positive.

(2) Validation number for Instant Game Number 3 - The nine-digit number on the front, bottom center of the ticket under the "DO NOT REMOVE" area.

(3) Pack-ticket number of Instant Game Number 3 - The ten-digit number of the form 3000001-000 printed on the back of the ticket in .11" high type in red. The first seven digits of the pack-ticket number for Instant Game Number 3 constitute the "pack-number" and start at 3000001; the last three digits constitute the "ticket number" which starts at 000 and continues sequentially through 199 within each pack of tickets.

(4) Captions for Instant Game Number 3 - The small printed material appearing below each play number which verifies and corresponds with that play number. The caption is a spelling out, in full or abbreviated form, of the play number. Only one caption appears under each play number and is printed in gray-black ink in positive in 5 x 9 font. The captions which correspond with and verify each play number are:

Play Number	Caption
\$2.00	TWO
\$5.00	FIVE
50.00	FIFTY
\$1,000	ONE THOU
10,000	TEN THOU

(5) Agent validation codes for Instant Game Number 3 - Codes consisting of small letters found under the removable covering on the ticket front, which the licensed agent uses to verify and validate instant winners below \$25. For Instant Game Number 3, the agent validation code is a three-letter code, with each letter appearing in a varying three of nine locations beneath the removable covering and among the play numbers. The agent validation code is used by the licensed agent to verify \$2.00 and \$5.00 winners. The codes which correspond with and verify each of these winners are:

TWO =	\$2.00
FIV =	\$5.00

(6) Pack for Instant Game Number 3 - A pack of 200 fanfolded instant game tickets, packed in a plastic bag or a plastic shrinkwrapping, which are attached to each other by perforations at which perforations the licensed agent tears when the agent sells a ticket. [Statutory Authority: RCW 67.70.040. 83-17-009 (Order 31), § 315-11-050, filed 8/5/83.]

WAC 315-11-051 Criteria for Instant Game Number 3. (1) The price of each instant game ticket shall be \$1.00.

(2) Determination of prize winning tickets - An instant prize winning ticket is determined in Instant Game Number 3 in the following manner:

(a) A \$2.00 prize winning ticket shall have an occurrence of "\$2.00" as a play number in each of 3 separate boxes on the ticket;

(b) A \$5.00 prize winning ticket shall have an occurrence of "\$5.00" as a play number in each of 3 separate boxes on the ticket;

(c) A \$50.00 prize winning ticket shall have an occurrence of "50.00" as a play number in each of 3 separate boxes on the ticket;

(d) A \$1,000 prize winning ticket shall have an occurrence of "\$1,000" as a play number in each of 3 separate boxes on the ticket;

(e) A \$10,000 prize winning ticket shall have an occurrence of "10,000" as a play number in each of 3 separate boxes on the ticket;

(f) In any event, only the highest instant prize amount meeting the standards of (a) through (e) will be paid on a given ticket.

(3) No portion of the display printing nor any extraneous matter whatever shall be usable or playable as a part of the instant game.

(4) The determination of prize winners shall be subject to the general ticket validation requirements, to the particular validation requirements for Instant Game Number 3, and to the requirements set forth on the back of each ticket.

(5) Instant prize winning tickets shall be redeemed in the manner set forth on the back of the ticket.

(6) Participants in the grand prize drawings shall be those validated instant prize winners of exactly \$50 who submit prize claims within 30 days after the announced end of Instant Game Number 3 in the manner prescribed on the back of the instant ticket. One grand prize drawing will be held for Instant Game 3 after that game's conclusion, at the time and place pursuant to the methods to be announced by the director. The prizes to be awarded in the grand prize drawing will be: One 1st prize of \$1,000 a week for life with the weekly prize payments starting at age 18 or older, with a minimum payment of \$1,000,000 guaranteed; one 2nd prize of \$500,000 paid as \$50,000 per year for ten years; two 3rd prizes of \$250,000 paid as \$25,000 per year for ten years; two 4th prizes of \$75,000; four 5th prizes of \$50,000 each; four 6th prizes of \$25,000 each; and six 7th prizes of \$10,000 each. The director reserves the right provided by WAC 315-10-030 (7)(a) to place any instant prize winner who is entitled to entry in a grand prize drawing whose entry was not entered into the elimination drawing for such grand prize drawing and who is subsequently determined to have been entitled to such entry, into the elimination drawing of a subsequent grand prize drawing of a subsequent instant game having equal (or greater) grand prizes available.

(7) Notwithstanding any other provisions of these rules, the director may: (a) Vary the length of Instant Game Number 3, and/or (b) vary the number of tickets sold in Instant Game Number 3 and the number of grand prize drawing winners in a manner that will maintain the estimated average odds of winning a grand prize drawing. [Statutory Authority: RCW 67.70.040. 83-17-009 (Order 31), § 315-11-051, filed 8/5/83.]

WAC 315-11-052 Ticket validation requirements.

(1) Besides meeting all of the other requirements of these rules and regulations, the following validation requirements will apply to instant game tickets in Instant Game Number 3. To be a valid instant game ticket, all of the following requirements must be met:

(a) Exactly one play number must appear under each of the six rub-off spots in the right-hand portion of the ticket.

(b) Each of the six play numbers must have a caption underneath, and each play number must agree with its caption.

(c) Each of the six play numbers must be present in its entirety and be fully legible.

(d) Each of the six captions must be present in its entirety and be fully legible.

(e) Each of the six play numbers and their captions must be printed in gray-black ink.

(f) The ticket shall be intact.

(g) The pack-ticket number, validation number and agent validation code must be present in their entirety and be legible. The validation number shall correspond, using the lottery's codes, to the play numbers on the ticket.

(h) The ticket must not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.

(i) The ticket must not be counterfeit in whole or in part.

(j) The validation number and agent validation code shall be printed in gray-black ink, and the pack-ticket number shall be printed in red ink.

(k) The ticket must have been issued by the director in an authorized manner.

(l) The ticket must not be stolen nor appear in any list of omitted tickets on file with the director.

(m) The play numbers, captions, validation number, agent validation code, and pack-ticket number must be right side up and not reversed in any manner.

(n) The ticket must be complete, not miscut, have exactly one play number and exactly one caption under each of the six rub-off spots, exactly one pack-ticket number, exactly one agent validation code, and exactly one validation number.

(o) The validation number of an apparent winning ticket shall appear on the lottery's official list of validation numbers of winning tickets; and a ticket with that validation number shall not have been previously paid.

(p) The ticket must not be blank, or partially blank, misregistered, defective, or printed or produced in error.

(q) Each of the play numbers must be exactly one of those described in WAC 315-11-050(1) above and each of the captions to the six play numbers must be exactly one of those described in WAC 315-11-050(4) above.

(r) Each of the six play numbers on the ticket must be printed in the Mead Archer size font and must correspond precisely to the artwork on file with the director; each of the six captions must be printed in the 5 x 9 font and must correspond precisely to the artwork on file with the director; the pack-ticket number must correspond precisely to the artwork on file with the director; and the validation number must be printed in the Mead 9 x 12 font and must correspond precisely to the artwork on file with the director.

(s) The display printing must be regular in every respect and correspond precisely with the artwork on file with the director.

(t) No portion of the "DO NOT REMOVE" spot is exposed.

(u) The ticket must pass all additional confidential validation requirements of the director.

(2) Any ticket failing any of the validation requirements in WAC 315-11-052(1) is void and ineligible for any prize.

(3) The director may, solely at his or her option, replace an invalid ticket with an unplayed ticket (or tickets of equivalent sales price from any other current lottery game). In the event a defective ticket is purchased, the only responsibility or liability of the lottery shall be the replacement of the defective ticket with another unplayed ticket (or tickets of equivalent sale price from any other current lottery game). However, (a) if the only validation check that a ticket fails is WAC 315-11-052 (1)(t), or (b) if the ticket is partially mutilated, or (c) if the ticket is not intact, and the ticket can still be

validated by the other validation requirements, the director may, in his or her discretion, pay the prize for that ticket. [Statutory Authority: RCW 67.70.040. 83-17-009 (Order 31), § 315-11-052, filed 8/5/83.]

WAC 315-11-060 Definitions for Instant Game Number 4 ("Baseball"). (1) Play numbers for Instant Game Number 4 - There are three types of "play numbers" in Instant Game Number 4: "Your score play numbers," "their score play numbers," and "prize play numbers," which have the following definitions:

(a) "Your score play numbers" are the "play numbers" which appear under the nine rub-off "baseball spots" which are adjacent to each other horizontally at the bottom, right-hand portion of the ticket front and are one of the following: 0, 1, 2, 3, 4, 5, or 6;

(b) "Their score play numbers" are the "play numbers" which appear under the rub-off spot printed with the phrase "THEIR SCORE" on it, which spot is in the center, right-hand portion of the ticket front; "their score play numbers" are one of the following: 1, 2, 3, 4, 5, 7, or 9; each "their score play numbers" has the word "THEIR" printed immediately above it on the ticket and under the rub-off spot in 5 x 9 font in positive;

(c) "Prize play numbers" are the "play numbers" which appear under the rub-off "prize spot," which is the rub-off spot in the center, right-hand portion of the ticket front (to the right of the "THEIR SCORE" spot) with the word "PRIZE" printed on the rub-off covering; "prize play numbers" are one of the following: "\$2.00," "\$5.00," "50.00," "\$500," "\$1,000," "\$5,000," or "\$20,000"; each "prize play number" has the word "PRIZE" printed immediately above it on the ticket and under the rub-off in 5 x 9 font in positive. Each play number is printed in Archer font in positive and in gray-black ink.

(2) Validation number for Instant Game Number 4 - The nine-digit number on the front, top center of the ticket under the "DO NOT REMOVE" area.

(3) Pack-ticket number for Instant Game Number 4 - The ten-digit number of the form 4000001-000 printed on the back of the ticket in .11" high type in red. The first seven digits of each pack-ticket number for Instant Game Number 4 constitute the "pack-number" and start at 4000001; the last three digits constitute the "ticket number" which starts at 000 and continues through 199 within each pack of tickets.

(4) Captions for Instant Game Number 4 - The small printed material appearing below each play number which verifies and corresponds with that play number. The caption is a spelling out, in full or abbreviated form, of the play number. Only one of these captions appears under each play number; it is printed in gray-black ink in positive in in 5 x 9 font. The captions which correspond with and verify each play number are:

(a) Your Score Play Number Caption

0	ZER
1	ONE
2	TWO
3	THR
4	FOR
5	FIV
6	SIX

(b) Their Score Play Number Caption

1	ONE
2	TWO
3	THREE
4	FOUR
5	FIVE
7	SEVEN
9	NINE

(c) Prize Play Number Caption

\$2.00	TWO
\$5.00	FIVE
50.00	FIFTY
\$500	5 HUND
\$1,000	ONE THOU
\$5,000	FIVE THOU
20,000	TWTY THOU

(5) Agent validation codes for Instant Game Number 4 - Codes consisting of small letters found under the removable covering on the ticket front, which the licensed agent uses to verify and validate instant winners below \$25. For Instant Game Number 4, the agent validation code is a three-letter code, with each letter appearing in a varying three of eight locations beneath the removable covering and among the "your score play numbers. The agent validation code is used by the sales agent to verify \$2.00 and \$5.00 winners and the code which corresponds with, and verifies, each of these winners is as follows:

TWO =	\$2.00
FIV =	\$5.00

(6) Pack for Instant Game Number 4 - A pack of 200 fanfolded instant game tickets, packed in a plastic bag or plastic shrinkwrapping, which are attached to each other by perforations, at which the licensed agent tears when the agent sells a ticket. [Statutory Authority: RCW 67.70.040. 83-17-010 (Order 32), § 315-11-060, filed 8/5/83.]

WAC 315-11-061 Criteria for Instant Game Number 4. (1) The price of each instant game ticket shall be \$1.00

(2) Determination of prize winning tickets - An instant prize winning ticket is determined in Instant Game Number 4 in the following manner: Add the nine "your score play numbers" on the ticket to obtain the total of "your score." If the total "your score" is greater than "their score" (which is the "their score play number" on the ticket), the ticket is a winner of the cash prize determined by the "prize play number." The "prize play numbers" have the following instant cash prize values:

Prize Play Number	Instant Cash Prize Value
\$2.00 =	\$2.00 (two dollars)
\$5.00 =	\$5.00 (five dollars)
50.00 =	\$50.00 (fifty dollars)
\$500 =	\$500 (five hundred dollars)
\$1,000 =	\$1,000 (one thousand dollars)
20,000 =	\$20,000 (twenty thousand dollars)

(3) No portion of the display printing nor any extraneous matter whatever shall be usable or playable as a part of the instant game.

(4) In all events, the determination of prize winning tickets shall be subject to the general ticket validation requirements, to the particular ticket validation requirements for Instant Game Number 4, and to the requirements set forth on the back of each ticket.

(5) Instant prize winning tickets shall be redeemed in the manner set forth on the back of the ticket.

(6) Participants in the grand prize drawings shall be those validated instant prize winners of exactly \$50 who submit prize claims within 30 days after the announced end of Instant Game Number 4 in the manner prescribed on the back of the instant ticket. One grand prize drawing will be held for Instant Game Number 4 after that game's conclusion, at the time and place and pursuant to the methods to be announced by the director. The prizes to be awarded in the grand prize drawing will be: One 1st prize of \$1,000 a week for life with the weekly prize payments starting at age 18 or older, with a minimum payment of \$1,000,000 guaranteed; two 2nd prizes of \$500,000 paid as \$50,000 per year for ten years; seven 3rd prizes of \$50,000 each; and ten 4th prizes of \$10,000 each. The director reserves the right provided by WAC 315-10-030 (7)(a) to place any instant prize winner who is entitled to entry in a grand prize drawing whose entry was not entered into the elimination drawing for such grand prize drawing and who is subsequently determined to have been entitled to such entry, into the elimination drawing of a subsequent grand prize drawing of a subsequent instant game having equal (or greater) grand prizes available.

(7) Notwithstanding any other provisions of these rules, the director may: (a) Vary the length of Instant Game Number 4, and/or (b) vary the number of tickets sold in Instant Game Number 4, and the number of winners in a manner that will maintain the estimated average odds of winning a grand prize drawing. [Statutory Authority: RCW 67.70.040. 83-17-010 (Order 32), § 315-11-061, filed 8/5/83.]

WAC 315-11-062 Ticket validation requirements.

(1) Besides meeting all of the other requirements in these rules and regulations, the following validation requirements will apply to instant game tickets in Instant Game Number 4. To be a valid instant game ticket, all of the following requirements must be met:

(a) Exactly one your score play number must appear under each of the nine baseball rub-off spots in the bottom, right portion of the ticket; exactly one their score play number must appear under the "their score" rub-

off spot in the center, right portion of the ticket; and exactly one prize play number must appear under the "prize" rub-off spot to the right of the "their score" rub-off spot on the ticket.

(b) Each of the play numbers must have a caption underneath, and each play number must agree with its caption.

(c) Each of the play numbers must be present in its entirety and be fully legible.

(d) Each of the captions must be present in its entirety and be fully legible.

(e) Each of the play numbers and their captions must be printed in gray-black ink.

(f) The ticket shall be intact.

(g) The pack-ticket number, validation number and agent validation code must be present in their entirety and be legible. The validation number shall correspond, using the lottery's codes, to the play numbers on the ticket.

(h) The ticket must not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.

(i) The ticket must not be counterfeit in whole or in part.

(j) The validation number and agent validation code shall be printed in gray-black ink, and pack-ticket number shall be printed in red ink.

(k) The ticket must have been issued by the director in an authorized manner.

(l) The ticket must not be stolen nor appear on any list of omitted tickets on file with the director.

(m) The play numbers, captions, validation number, agent validation code, and pack-ticket number must be right side up and not reversed in any manner.

(n) The ticket must be complete, and not miscut, and have the exact number of play numbers and corresponding captions under the rub-off spots, exactly one pack-ticket number, exactly one agent validation code, and exactly one validation number.

(o) The validation number of an apparent winning ticket shall appear on the lottery's official list of validation numbers of winning tickets; and a ticket with that validation number shall not have been previously paid.

(p) The ticket must not be blank, or partially blank, misregistered, defective, or printed or produced in error.

(q) Each of the play numbers must be exactly one of those described in WAC 315-11-060(1) above and each of the captions to the play numbers must be exactly one of those described in WAC 315-11-060(4) above.

(r) Each of the play numbers on the ticket must be printed in the Mead Archer size font and must correspond precisely to the the artwork on file with the director; each of the captions must be printed in the 5 x 9 font and must correspond precisely to the artwork on file with the director; the pack-ticket number must correspond precisely to the artwork on file with the director; and the validation number must be printed in the Mead 9 x 12 font and must correspond precisely to the artwork on file with the director.

(s) The display printing must be regular in every respect and correspond precisely with the artwork on file with the director.

- (t) No portion of the "DO NOT REMOVE" is exposed.
- (u) The ticket must pass all additional confidential validation requirements of the director.
- (2) Any ticket failing any of the validation requirements in WAC 315-11-062(1) is void and ineligible for any prize.


(3) The director may, solely at his or her option, replace an invalid ticket with an unplayed ticket (or tickets of equivalent sales price from any other current lottery game). In the event a defective ticket is purchased, the only responsibility or liability of the Lottery shall be the replacement of the defective ticket with another unplayed ticket (or tickets of equivalent sale price from any other current lottery game). However, (a) if the only validation check that a ticket fails is WAC 315-11-062 (1)(t), or (b) if the ticket is partially mutilated, or (c) if the ticket is not intact, and the ticket can still be validated by the other validation requirements, the director may, in his or her discretion, pay the prize for that ticket. [Statutory Authority: RCW 67.70.040. 83-17-010 (Order 32), § 315-11-062, filed 8/5/83.]

WAC 315-11-070 Definitions for Instant Game Number 5 ("Magic Cards"). (1) Play numbers for Instant Game Number 5 – The following are the "play numbers": "A," "K," "Q," "J," "10," and a graphic depiction of a rabbit. Each such play number is printed in gray-black ink in the Archer font in positive and one of these play numbers appears under each of the six rub-off spots on the ticket front.

(2) Validation number for Instant Game number 5 – The nine-digit number on the front, bottom right of the ticket under the "DO NOT REMOVE" area. There is no ticket stub for Instant Game Number 5.

(3) Pack-ticket number for Instant Game Number 5 – The ten-digit number of the form 5000001-000 printed on the back of the ticket in .11" high type in red. The first seven digits of the pack-ticket number for Instant Game Number 5 constitute the "pack number" and start at 5000001; the last three digits constitute the "ticket number" which starts at 000 and continues sequentially through 399 within each pack of tickets.

(4) Captions for Instant Game Number 5 – The small printed material appearing below each play number which verifies and corresponds with that play number. The caption is a spelling out, in full or abbreviated form, of the play number. Only one caption appears under each play number and is printed in gray-black ink in positive in 5 x 9 font. For Instant Game Number 5, the captions which correspond with and verify the play numbers are:

Play Number	Caption
	RABBIT
10	TEN
J	JACK
Q	QUEEN
K	KING

Play Number	Caption
A	ACE

(5) Agent validation codes for Instant Game Number 5 – Codes consisting of small letters found under the removable covering on the ticket front, which the licensed agent uses to verify and validate instant winners below \$25. For Instant Game Number 5, the agent validation code is a three-letter code, with each letter appearing in a varying three of seven locations beneath the removable covering and among the play numbers. The agent validation codes used by the licensed agent to verify 1 free Ticket, \$2 and \$5 winners are as follows:

TIC =	1 Free Ticket
TWO =	\$2
FIV =	\$5

(6) Pack for Instant Game Number 5 – A pack of 400 fanfolded instant game tickets, attached to each other by perforations and packed in a plastic bag or a plastic shrinkwrapping. The licensed agent separates the tickets at the perforations at the time of retail sale. [Statutory Authority: RCW 67.70.040. 83-17-011 (Order 33), § 315-11-070, filed 8/5/83.]

WAC 315-11-071 Criteria for Instant Game Number 5. (1) The price of each instant game ticket shall be \$1.00.

(2) Determination of prize winning tickets – An instant prize winning ticket is determined in Instant Game Number 5 in the following manner:

(a) A "1 free ticket" prize winning ticket shall have an occurrence of a rabbit as a play number in each of 3 separate spots on the ticket;

(b) A \$2 prize winning ticket shall have an occurrence of "10" as a play number in each of 3 separate spots on the ticket;

(c) A \$5 prize winning ticket shall have an occurrence of "J" as a play number in each of 3 separate spots on the ticket;

(d) A \$50 prize winning ticket shall have an occurrence of "Q" as a play number in each of 3 separate spots on the ticket;

(e) A \$1,000 prize winning ticket shall have an occurrence of "K" as a play number in each of 3 separate spots on the ticket;

(f) A \$25,000 prize winning ticket shall have an occurrence of "A" as a play number of 3 separate spots on the ticket;

(g) In any event, only the highest instant prize amount meeting the standards of (a) through (f) will be paid on a given ticket.

(3) No portion of the display printing nor any extraneous matter whatever shall be usable or playable as a part of the instant game.

(4) The determination of prize winners shall be subject to the general ticket validation requirements, to the particular validation requirements for Instant Game Number 5, and to the requirements set forth on the back of each ticket.

(5) Instant prize winning tickets shall be redeemed in the manner set forth on the back of the ticket.

(6) Participants in the grand prize drawings shall be those validated instant prize winners of exactly \$50 who submit prize claims within 30 days after the announced end of Instant Game Number 5 in the manner prescribed on the back of the instant ticket. One grand prize drawing will be held for Instant Game Number 5 after that game's conclusion, at a time and place and pursuant to the methods to be announced by the director. The prizes to be awarded in the grand prize drawing will be: One 1st prize of \$1,000 a week for life with the weekly prize payments starting at age 18 or older, with a minimum payment of \$1,000,000 guaranteed to the winner; one 2nd prize of \$500,000 paid as \$50,000 per year for ten years; one 3rd prize of \$200,000 paid as \$20,000 per year for ten years; one 4th prize of \$75,000 cash; two 5th prizes of \$50,000 cash each; and four 6th prizes of \$25,000 cash each. The director reserves the right provided by WAC 315-10-030 (7)(a) to place any instant prize winner who is entitled to entry in a grand prize drawing whose entry was not entered into the elimination drawing for such grand prize drawing and who is subsequently determined to have been entitled to such entry, into the elimination drawing of a subsequent instant game grand prize drawing having equal (or greater) grand prizes available.

(7) Notwithstanding any other provisions of these rules, the director may: (a) Vary the length of Instant Game Number 5 not to exceed 15 weeks, and/or (b) vary the number of tickets sold in Instant Game Number 5 and the number of grand prize drawing winners in a manner that will maintain the estimated average odds of winning a grand prize drawing. [Statutory Authority: RCW 67.70.040. 83-17-011 (Order 33), § 315-11-071, filed 8/5/83.]

WAC 315-11-072 Ticket validation requirements.

(1) Besides meeting all of the other requirements in these rules and regulations, the following validation requirements will apply to instant game tickets in Instant Game Number 5. To be a valid instant game ticket, all of the following requirements must be met:

(a) Exactly one play number must appear under each of the six rub-off spots in the right portion of the ticket.

(b) Each of the six play numbers must have a caption underneath, and each play number must agree with its caption.

(c) Each of the six play numbers must be present in its entirety and be fully legible.

(d) Each of the six captions must be present in its entirety and be fully legible.

(e) Each of the six play numbers and their captions must be printed in gray-black ink.

(f) The ticket shall be intact.

(g) The pack-ticket number, validation number and agent validation code must be present in their entirety and be legible. The validation number shall correspond, using the lottery's codes, to the play numbers on the ticket.

(h) The ticket must not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.

(i) The ticket must not be counterfeit in whole or in part.

(j) The validation number and agent validation code shall be printed in gray-black ink, and the pack-ticket number shall be printed in red ink.

(k) The ticket must have been issued by the director in an authorized manner.

(l) The ticket must not be stolen nor appear on any list of omitted tickets on file with the director.

(m) The play numbers, captions, validation number, agent validation code, and pack-ticket number must be right side up and not reversed in any manner.

(n) The ticket must be complete, not miscut, have exactly one play number and exactly one caption under each of the six rub-off spots, exactly one pack-ticket number, exactly one agent validation code, and exactly one validation number.

(o) The validation number of an apparent winning ticket shall appear on the lottery's official list of validation numbers of winning tickets; and a ticket with that validation number shall not have been previously paid.

(p) The ticket must not be blank, or partially blank, misregistered, defective, or printed or produced in error.

(q) Each of the play numbers must be exactly one of those described in WAC 315-11-070(1) above and each of the captions to the six play numbers must be exactly one of those described in WAC 315-11-070(4) above.

(r) Each of the six play numbers on the ticket must be printed in the Mead Archer size font and must correspond precisely to the artwork on file with the director; each of the six captions must be printed in the 5 x 9 font and must correspond precisely to the artwork on file with the director; the pack-ticket number must correspond precisely to the artwork on file with the director; and the validation number must be printed in the Mead 9 x 12 font and must correspond precisely to the artwork on file with the director.

(s) The display printing must be regular in every respect and correspond precisely with the artwork on file with the director.

(t) No portion of the code underneath the "DO NOT REMOVE" covering is exposed.

(u) The ticket must pass all additional confidential validation requirements of the director.

(2) Any ticket failing any of the validation requirements in WAC 315-11-072(1) is void and ineligible for any prize.

(3) The director may, solely at his or her option, replace an invalid ticket with an unplayed ticket (or tickets of equivalent sales price from any other current lottery game). In the event a defective ticket is purchased, the only responsibility or liability of the lottery shall be the replacement of the defective ticket with another unplayed ticket (or tickets of equivalent sale price from any other current lottery game). However, (a) if the only validation check that a ticket fails is WAC 315-11-072 (1)(t), or (b) if the ticket is partially mutilated, or (c) if the ticket is not intact, and the ticket can still be

validated by the other validation requirements, the director may, in his or her discretion, pay the prize for that ticket. [Statutory Authority: RCW 67.70.040. 83-17-011 (Order 33), § 315-11-072, filed 8/5/83.]

WAC 315-11-080 Definitions for Instant Game Number 6 ("Money Match").

(1) Play numbers for Instant Game Number 6 – The following are the "play numbers": "TICKET," "\$2.00," "\$5.00," "50.00," "\$200," "\$1,000," and "25,000." Each such play number is printed in gray-black ink in the Archer font in positive and one of these play numbers appears under each of the six rub-off spots on the front main portion (left side) of the ticket.

(2) Validation number for Instant Game Number 6 – The nine-digit number on the front, bottom right of the main portion of the ticket. There is a ticket stub (right portion of the ticket) for Instant Game Number 6 and the identical validation number will appear at the bottom of the ticket stub on the front of the ticket.

(3) Pack-ticket number for Instant Game Number 6 – The ten-digit number of the form 6000001-000 printed on the back of the ticket in .11" high type in red. The first seven digits of the pack-ticket number for Instant Game Number 6 constitute the "pack-number" and starts as 6000001; the last three digits constitute the "ticket number" which starts at 000 and continues through 399 within each pack of tickets.

(4) Captions for Instant Game Number 6 – The small printed material appearing below each play number which verifies and corresponds with that play number. The caption is a spelling out, in full or abbreviated form, of the play number. Only one caption appears under each play number and is printed in gray-black ink in positive in 5 x 9 font. For Instant Game Number 6, the captions which correspond with and verify the play numbers are:

Play Number	Caption
TICKET	TICKET
\$2.00	TWO
\$5.00	FIVE
50.00	FIFTY
\$100	ONE HUND
\$1,000	ONE THOU
25,000	25 THOU

(5) Agent validation codes for Instant Game Number 6 – codes consisting of small letters found under the removable covering on the front of the main portion of the ticket, which the licensed agent uses to verify and validate instant winners below \$25. For Instant Game Number 6, the agent validation code is a three-letter code, with each letter appearing in a varying three of nine locations beneath the removable covering and among the play numbers on the main portion of the ticket. The agent validation code used by the licensed agent to verify possible bonus play free ticket, free ticket, \$2 and \$5 winners are as follows:

BON =	Possible Bonus Play Free Ticket
TIC =	1 Free Ticket
TWO =	\$2
FIV =	\$5

(6) Pack for Instant Game Number 6 – A pack of 400 fanfolded instant game tickets, attached to each other by perforations, and packed in a plastic bag or plastic shrinkwrapping. The licensed agent separates the tickets at the perforations at the time of retail sale.

(7) Stub play number for Instant Game Number 6 – The one letter found under the removable covering on the front of the stub (right side) portion of the ticket. The stub play number is printed in Archer font in positive with a small caption beneath it. The possible stub play numbers are "E," "N," "T," "R," and "Y."

(8) Stub captions for Instant Game Number 6 – The small printed material appearing below each stub play number which verifies and corresponds with that stub play number. This caption is a double repetition of the stub play number. Only one caption appears under the stub play number and is printed in gray-black ink in positive in 5 x 9 font. For Instant Game Number 6, the captions which correspond with and verify the stub play numbers are:

Stub Play Number	Caption
E	EE
N	NN
T	TT
R	RR
Y	YY

[Statutory Authority: RCW 67.70.040. 83-19-018 (Order 35), § 315-11-080, filed 9/12/83.]

WAC 315-11-081 Criteria for Instant Game Number 6. (1) The price of each instant game ticket shall be \$1.00.

(2) Determination of instant prize winners – An instant prize winning ticket is determined in Instant Game Number 6 in the following manner:

(a) A "free ticket" prize winning ticket shall have an occurrence of a "TICKET" as play number in each of 3 separate spots on the main portion of the ticket.

(b) A \$2 prize winning ticket shall have an occurrence of a "\$2.00" as a play number in each of 3 separate spots on the main portion of the ticket.

(c) A \$5 prize winning ticket shall have an occurrence of a "\$5.00" as a play number in each of 3 separate spots on the main portion of the ticket.

(d) A \$50 prize winning ticket shall have an occurrence of a "50.00" as a play number in each of 3 separate spots on the main portion of the ticket.

(e) A \$100 prize winning ticket shall have an occurrence of a "\$100" as a play number in each of 3 separate spots on the main portion of the ticket.

(f) A \$1,000 prize winning ticket shall have an occurrence of a "\$1,000" as a play number in each of 3 separate spots on the main portion of the ticket.

(g) A \$25,000 prize winning ticket shall have an occurrence of a "25,000" as a play number in each of 3 separate spots on the main portion of the ticket.

(h) In any event, only the highest instant prize amount meeting the standards of (a) through (g) will be paid on a given ticket.

(3) Bonus play – If the director implements "bonus play" in conjunction with Instant Game Number 6 – it shall operate as follows:

(a) The lottery will authorize official coupons to be distributed to the extent and by methods to be determined by the director.

(b) The coupon shall contain a play number of "TICKET" or "\$1,000."

(c) The bearer of a valid Instant Game Number 6 ticket having a "TICKET" as a play number in each of 2 separate spots on the main portion of the ticket and an officially authorized and valid coupon containing the play number of "TICKET" shall be entitled to one free ticket.

(d) The bearer of a valid Instant Game Number 6 ticket having a "\$1,000" as a play number in each of 2 separate spots on the main portion of the ticket and an officially authorized and valid coupon containing the play number of "\$1,000" shall be entitled to a prize of \$1,000.

(e) The director may announce such other procedures and rules applicable to "bonus play" as are deemed appropriate.

(4) No portion of the display printing nor any extraneous matter whatever shall be usable or playable as part of the instant game.

(5) The determination of prize winners shall be subject to the general ticket validation requirements, to the particular ticket validation requirements for Instant Game Number 6, and to the requirements set out on the back of each ticket.

(6) Instant prize winning tickets shall be redeemed in the manner set out on the back of the ticket and in the player's brochure.

(7) Grand prize drawing for Instant Game Number 6 – Participants in the elimination drawing for the grand prize drawing shall be determined as follows:

(a) The same legible name of an eligible player must be present on the back of each ticket stub.

(b) Five stubs containing these five stub play numbers must be present: "E," "N," "T," "R," and "Y."

(c) The stubs constituting the entry into the elimination drawing for the grand prize drawing must have been mailed to the correct address as advertised by the lottery and received within 30 days of the announced end of Instant Game Number 6 in the manner prescribed on the back of the instant ticket. Players will be eligible for participation in the elimination drawing for the grand prize drawing for each valid set of ticket stubs submitted.

(d) Each stub must be a valid Instant Game Number 6 "Money Match" ticket stub.

One grand prize drawing will be held for Instant Game Number 6 after that game's conclusion at a time

and place and pursuant to methods to be announced by the director. The prizes awarded in the grand prize drawing will be: First prize, \$1,000 a week for life, with the weekly prize payment starting at age 18 or older, with a minimum payment of \$1,000,000 being guaranteed; second prize, \$500,000 paid as \$50,000 per year for 10 years; third prize, \$200,000 paid as \$20,000 a year for 10 years; fourth prize, \$75,000 cash; fifth and sixth prizes, \$50,000 cash each; seventh and eighth prizes: \$25,000 cash each; and, ninth and tenth prizes, \$10,000 cash each. The director reserves the right, as provided by WAC 315-10-030 (7)(a), to place any ticket stubs bearer who is entitled to entry in the grand prize drawing whose entry was not entered into the elimination drawing for such grand prize drawing and who is subsequently determined to have been entitled to such entry, into an elimination drawing of a subsequent instant game grand prize drawing having equal (or greater) grand prizes available.

(8) Notwithstanding any other provisions of these rules, the director may: (a) Vary the length of Instant Game Number 6, not to exceed 15 weeks, and/or (b) vary the number of tickets sold in Instant Game Number 6 and the number of grand prize drawing winners in a manner that will maintain the estimated average odds of winning a grand prize drawing. [Statutory Authority: RCW 67.70.040. 83-19-018 (Order 35), § 315-11-081, filed 9/12/83.]

WAC 315-11-082 Ticket validation requirements.

(1) Besides meeting all of the other requirements in these rules and regulations, the following validation requirement will apply to instant game tickets in Instant Game Number 6. To be a valid instant game ticket, all of the following requirements must be met:

(a) Exactly one play number must appear under each of the six rub-off spots in the right portion of the main portion of the ticket; exactly one stub play number must appear under the rub-off spot on the stub portion of the ticket.

(b) Each of the 6 play numbers must have a caption underneath, and each must agree with its caption; the stub play number must have a caption underneath and it must agree with its caption.

(c) Each of the six play numbers and the one stub play number must be present in its entirety and be fully legible.

(d) Each of the six captions and the one stub caption must be present in its entirety and be fully legible.

(e) Each of the six play numbers and their captions and the one stub play number and its caption must be printed in gray-black ink.

(f) The pack-ticket number, validation number and agent validation code must be present in their entirety and be legible. The validation number shall correspond, using the lottery's codes, to the play numbers and the stub play number on the ticket.

(g) The ticket must not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.

(h) The ticket must not be counterfeit in whole or in part.

(i) The validation number and agent validation code shall be printed in gray-black ink, and the pack-ticket number shall be printed in red ink.

(j) The ticket must have been issued by the director in an authorized manner.

(k) The ticket must not be stolen nor appear on any list of omitted tickets on file with the director.

(l) The play numbers and their captions, the stub play number and its caption, the validation number, the agent validation code and the pack-ticket number must be right-side-up and not reversed in any manner.

(m) The ticket must be complete, and not miscut, and have exactly one play number and exactly one caption under each of the six rub-off spots on the main (left) portion of the ticket, exactly one stub play number and exactly one stub caption on the stub (right) portion of the ticket, exactly one pack-ticket number, exactly one agent validation code, and exactly one validation number.

(n) The validation number of an apparent winning ticket shall appear on the lottery's official list of validation numbers of winning tickets; and a ticket with that validation number shall not have been previously paid.

(o) The ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.

(p) Each of the play numbers must be exactly one of those described in WAC 315-10-080(1) above and each of the captions must be exactly one of those described in WAC 315-10-080(4) above; the stub play number must be exactly one of those described in WAC 315-10-080(7) above and the stub caption must be exactly one of those described in WAC 315-10-080(8) above.

(q) Each of the six play numbers on the main portion of the ticket and the stub play number on the stub (right) portion of the ticket must be printed in the Mead Archer size font and must correspond precisely to the artwork on file with the director; each of the six captions and the one stub caption must be printed in the Mead 5 x 9 font and must correspond precisely to the artwork on file with the director; the pack-ticket number must be .11" high in red and correspond precisely to the artwork on file with the director; and the validation number must be printed in the Mead 9 x 12 font and must correspond precisely to the artwork on file with the director.

(r) The display printing must be regular in every respect and correspond precisely with the artwork on file with the director.

(s) The ticket must pass all additional confidential validation requirements of the director.

(2) Any ticket not passing all the validation requirements in WAC 315-11-082(1) is void and ineligible for any prize.

(3) The director may, solely at his option, replace an invalid ticket with an unplayed ticket (or tickets of equivalent sales price from any other current lottery game). In the event a defective ticket is purchased, the only responsibility or liability of the lottery shall be the replacement of the defective ticket with an unplayed ticket (or tickets of equivalent sale price from any other current lottery game). However, if the ticket is partially mutilated or if the ticket is not intact and can still be

validated by the other validation requirements, the director may in his or her discretion, pay the prize for that ticket. [Statutory Authority: RCW 67.70.040. 83-19-018 (Order 35), § 315-11-082, filed 9/12/83.]

WAC 315-11-090 Definitions for Instant Game Number 7 ("Holiday Cash"). (1) Play numbers for Instant Game Number 7 – The following are the "play numbers": "\$5.00," "10.00," "\$20.00," "\$100," "\$500," "\$1,000," and "100,000." Each such play number is printed in gray-black ink in the Archer font in positive and one of these play numbers appears under each of the six rub-off spots on the ticket front.

(2) Validation number for Instant Game Number 7 – The nine-digit number on the front, top right of the ticket.

(3) Pack-ticket number of Instant Game Number 7 – The ten-digit number of the form 7000001-000 printed on the back of the ticket in .11" high type in red. The first seven digits of the pack-ticket number for Instant Game Number 7 constitute the "pack-number" and start at 7000001; the last three digits constitute the "ticket number" which starts at 000 and continues sequentially through 199 within each pack of tickets.

(4) Captions for Instant Game Number 7 – The small printed material appearing below each play number which verifies and corresponds with that play number. The caption is a spelling out, in full or abbreviated form, of the play number. Only one caption appears under each play number and is printed in gray-black ink in 5 x 9 font in positive. The captions which correspond with and verify each play number are:

Play Number	Caption
\$5.00	FIVE
10.00	TEN
\$20.00	TWENTY
\$100	ONE HUND
\$500	FIV HUND
\$1,000	ONE THOU
100,000	HUND THOU

(5) Agent validation codes for Instant Game Number 7 – Codes consisting of small letters found under the removable covering on the ticket front which the licensed agent uses to verify and validate instant winners below \$25. For Instant Game Number 7, the agent validation code is a three-letter code, with each letter appearing in a varying three of twelve locations beneath the removable covering and among the play numbers. The agent validation code is used by the licensed agent to verify \$5.00, \$10.00 and \$20.00 winners. The codes which correspond with and verify each of these winners are:

FIV	=	\$5.00
TEN	=	\$10.00
TWY	=	\$20.00

(6) Pack for Instant Game Number 7 – A pack of 200 fanfolded instant game tickets, attached to each other by perforations, packed in a plastic bag or a plastic shrinkwrapping. The licensed agent separates the tickets

at the perforations at the time of retail sale. [Statutory Authority: RCW 67.70.040. 84-01-004 (Order 42), § 315-11-090, filed 12/8/83.]

WAC 315-11-091 Criteria for Instant Game Number 7. (1) The price of each instant game ticket shall be \$2.00.

(2) Determination of prize winning tickets – An instant prize winning ticket is determined in Instant Game Number 7 in the following manner:

(a) A \$5.00 prize winning ticket shall have an occurrence of "\$5.00" as a play number in each of 3 separate boxes on the ticket;

(b) A \$10.00 prize winning ticket shall have an occurrence of "10.00" as a play number in each of 3 separate boxes on the ticket;

(c) A \$20.00 prize winning ticket shall have an occurrence of "\$20.00" as a play number in each of 3 separate boxes on the ticket;

(d) A \$100 prize winning ticket shall have an occurrence of "\$100" as a play number in each of 3 separate boxes on the ticket;

(e) A \$500 prize winning ticket shall have an occurrence of "\$500" as a play number in each of 3 separate boxes on the ticket;

(f) A \$1,000 prize winning ticket shall have an occurrence of "\$1,000" as a play number in each of 3 separate boxes on the ticket;

(g) A \$100,000 prize winning ticket shall have an occurrence of "100,000" as a play number in each of 3 separate boxes on the ticket;

(h) In any event, only the highest instant prize amount meeting the standards of (a) through (g) will be paid on a given ticket.

(3) No portion of the display printing nor any extraneous matter whatever shall be usable or playable as a part of the instant game.

(4) The determination of prize winners shall be subject to the general ticket validation requirements, to the particular validation requirements for Instant Game Number 7, and to the requirements set forth on the back of each ticket.

(5) Instant prize winning tickets shall be redeemed in the manner set forth on the back of the ticket.

(6) There shall be no grand prize drawing for Instant Game Number 7.

(7) Notwithstanding any other provisions of these rules, the director may: (a) Vary the length of Instant Game Number 7, and/or (b) vary the number of tickets sold in Instant Game Number 7 in a manner that will maintain the estimated average odds of winning a prize. [Statutory Authority: RCW 67.70.040. 84-01-004 (Order 42), § 315-11-091, filed 12/8/83.]

WAC 315-11-092 Ticket validation requirements.

(1) Besides meeting all of the other requirements in these rules and regulations, the following validation requirements will apply to instant game tickets in Instant Game Number 7. To be a valid instant game ticket, all of the following requirements must be met:

(a) Exactly one play number must appear under each of the six rub-off spots in the right-hand portion of the ticket.

(b) Each of the six play numbers must have a caption underneath, and each play number must agree with its caption.

(c) Each of the six play numbers must be present in its entirety and be fully legible.

(d) Each of the six captions must be present in its entirety and be fully legible.

(e) Each of the six play numbers and their captions must be printed in gray-black ink.

(f) The ticket shall be intact.

(g) The pack-ticket number, validation number and agent validation code must be present in their entirety and be legible. The validation number shall correspond, using the lottery's codes, to the play numbers on the ticket.

(h) The ticket must not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.

(i) The ticket must not be counterfeit in whole or in part.

(j) The validation number and agent validation code shall be printed in gray-black ink, and the pack-ticket number shall be printed in red ink.

(k) The ticket must have been issued by the director in an authorized manner.

(l) The ticket must not be stolen nor appear in any list of omitted tickets on file with the director.

(m) The play numbers, captions, validation number, agent validation code, and pack-ticket number must be right side up and not reversed in any manner.

(n) The ticket must be complete, not miscut, have exactly one play number and exactly one caption under each of the six rub-off spots, exactly one pack-ticket number, exactly one agent validation code, and exactly one validation number.

(o) The validation number of an apparent winning ticket shall appear on the lottery's official list of validation numbers of winning tickets; and a ticket with that validation number shall not have been previously paid.

(p) The ticket must not be blank, or partially blank, misregistered, defective, or printed or produced in error.

(q) Each of the play numbers must be exactly one of those described in WAC 315-11-090(1) above and each of the captions to the six play numbers must be exactly one of those described in WAC 315-11-090(4) above.

(r) Each of the six play numbers on the ticket must be printed in the Mead Archer size font and must correspond precisely to the artwork on file with the director; each of the six captions must be printed in the 5 x 9 font and must correspond precisely to the artwork on file with the director; the pack-ticket number must correspond precisely to the artwork on file with the director; and the validation number must be printed in the Mead 9 x 12 font and must correspond precisely to the artwork on file with the director.

(s) The display printing must be regular in every respect and correspond precisely with the artwork on file with the director.

(1) The ticket must pass all additional confidential validation requirements of the director.

(2) Any ticket failing any of the validation requirements in WAC 315-11-092(1) is invalid and ineligible for any prize.

(3) The director may, solely at his option, replace an invalid ticket with an unplayed ticket (or tickets of equivalent sales price from any other current lottery game). In the event a defective ticket is purchased, the only responsibility or liability of the lottery shall be the replacement of the defective ticket with another unplayed ticket (or tickets or equivalent sale price from any other current lottery game). However, (a) if the ticket is partially mutilated, or (b) if the ticket is not intact, and the ticket can still be validated by the other validation requirements, the director may, in his or her discretion, pay the prize for that ticket. [Statutory Authority: RCW 67.70.040. 84-01-004 (Order 42), § 315-11-092, filed 12/8/83.]

WAC 315-11-100 Definitions for Instant Game Number 8 ("Loose Change"). (1) Play numbers for Instant Game Number 8 - The following are the "play numbers": "5," "10," "25," and "50." Each such play number is printed in gray-black ink in the Archer font in positive and one of these play numbers appears under each of the five rub-off spots on the front of the ticket.

(2) Validation number for Instant Game Number 8 - The nine-digit number on the front, bottom right of the ticket.

(3) Pack-ticket number for Instant Game Number 8 - The ten-digit number of the form 8000001-000 printed on the back of the ticket in .11" high type in red. The first seven digits of the pack-ticket number for Instant Game Number 8 constitute the "pack-number" and start at 8000001; the last three digits constitute the "ticket number" which start at 000 and continue through 399 within each pack of tickets.

(4) Prize symbols for Instant Game Number 8 - The following are the "prize symbols": "ENTRY," "TICKET," "\$2.00," "\$5.00," "50.00," "\$100," "\$1,000," and "25,000." Each prize symbol is printed in gray-black ink in the Archer font in positive and one of these prize symbols appears under the "prize box" on the front of the ticket, with the word "PRIZE" printed above it and a "prize box caption" printed below it.

(5) Play number captions for Instant Game Number 8 - The small printed material appearing below each play number which verifies and corresponds with that play number. The caption is a spelling out, in full or abbreviated form, of the play number. Only one caption appears under each play number and is printed in gray-black ink in positive in 5 x 9 font. For Instant Game Number 8, the play number captions which correspond with and verify the play numbers are:

Play Number	Caption
5	NICKEL
10	DIME
25	QUARTER
50	HALF

(6) Prize symbol caption For Instant Game Number 8 - The small printed material appearing below the prize symbol which verifies and corresponds with that prize symbol. The caption is a spelling out, in full or abbreviated form, of the prize symbol. Only one of these captions appears under the prize symbol and is printed in gray-black ink in positive in 5 x 9 font. For Instant Game Number 8, the prize symbol caption which corresponds with and verifies each prize symbol is as follows:

Prize Symbol	Caption
ENTRY	ENTRY
TICKET	TICKET
\$2.00	TWO
\$5.00	FIVE
50.00	FIFTY
\$100	ONE HUND
\$1,000	ONE THOU
25,000	25 THOU

(7) Prize box legend For Instant Game Number 8 - Each ticket will have the word "PRIZE" printed in the prize box above the prize symbol in gray-black ink in positive in 5 x 9 font. This word is the "prize box legend."

(8) Agent validation codes for Instant Game Number 8 - Codes consisting of small letters found under the removable covering on the front of the ticket, which the licensed agent uses to verify and validate instant winners below \$25 and the lottery uses to validate entries into the grand prize drawing process. For Instant Game Number 8, the agent validation code is a three-letter code, with each letter appearing in a varying three of eight locations beneath the removable covering and among the play numbers on the front of the ticket. The agent validation code used by the licensed agent to verify winners of the right of entry to the grand prize drawing and winners of a free ticket, \$2 and \$5 prizes. The code which verifies each of these winners is as follows:

ENT	=	Entry Into Grand Prize Draw Process
TIC	=	Free Ticket
TWO	=	\$2
FIV	=	\$5

(9) Pack for Instant Game Number 8 - A pack of 400 fanfolded instant game tickets, attached to each other by perforations, and packed in a plastic bag or plastic shrinkwrapping. The licensed agent separates the tickets at the perforations at the time of retail sale. [Statutory Authority: RCW 67.70.040. 84-01-003 (Order 43), § 315-11-100, filed 12/8/83.]

WAC 315-11-101 Criteria for Instant Game Number 8. (1) The price of each instant game ticket shall be \$1.00.

(2) Determination of prize winning tickets - An instant prize winning ticket is determined in Instant Game Number 8 in the following manner: Add the five play numbers on the ticket. If the total exceeds 100 (\$1.00),

the ticket is a winner of the prize determined by the "prize symbol" in the prize box. The "prize symbols" have the following instant prize values:

Prize Symbol	Prize Value
ENTRY	Entry in the Preliminary Drawing for the Grand Prize Drawing
TICKET	One Free Ticket
\$2.00	\$2.00 (two dollars)
\$5.00	\$5.00 (five dollars)
50.00	\$50.00 (fifty dollars)
\$100.00	\$100.00 (one hundred dollars)
\$1,000	\$1,000 (one thousand dollars)
25,000	\$25,000 (twenty-five thousand dollars)

(3) No portion of the display printing nor any extraneous matter whatever shall be usable or playable as part of the instant game.

(4) The determination of prize winners shall be subject to the general ticket validation requirements, to the particular ticket validation requirements for Instant Game Number 8, and to the requirements set out on the back of each ticket.

(5) Instant prize winning tickets shall be redeemed in the manner set out on the back of the ticket and in the player's brochure.

(6) Grand prize drawing for Instant Game Number 8 – Participants in the preliminary drawing for the grand prize drawing shall be determined as follows:

(a) The legible name and address of one and only one eligible player must be present on the back of each ticket which is a winning "entry" ticket or on a separate piece of paper.

(b) The ticket constituting the entry into the preliminary drawing for the grand prize drawing must have been mailed in an envelope no larger than 4-1/2" x 10-3/8" to the correct address as advertised by the lottery and received within 14 days of the announced end of Instant Game Number 8 in the manner prescribed on the back of the instant ticket. The lottery is not responsible for any entries that are not received by the lottery prior to the deadline.

(c) Each ticket must be a valid Instant Game Number 8 "Loose Change" ticket.

One grand prize drawing will be held for Instant Game Number 8 after that game's conclusion at a time and place and pursuant to methods to be announced by the director. The prizes awarded in the grand prize drawing will be: First prize, \$1,000 a week for life, with the weekly prize payment starting at age 18 or older, with a minimum payment of \$1,000,000 being guaranteed; second prize, \$500,000 paid as \$50,000 per year for 10 years, third prize, \$200,000 paid as \$20,000 a year for 10 years, fourth prize, \$75,000 cash; fifth and sixth prizes, \$50,000 cash each; seventh and eighth prizes: \$25,000 cash each; and, ninth and tenth prizes, \$10,000 cash each. The director reserves the right, as provided by WAC 315-10-030 (7)(a), to place any ticket bearer who is entitled to entry in the grand prize drawing whose entry was not entered into the preliminary drawing for

such grand prize drawing and who is subsequently determined to have been entitled to such entry, into a preliminary drawing of a subsequent instant game grand prize drawing having equal (or greater) grand prizes available.

(7) Notwithstanding any other provisions of these rules, the director may: (a) Vary the length of Instant Game Number 8, and/or (b) vary the number of tickets sold in Instant Game Number 8 and the number of grand prize drawing winners in a manner that will maintain the estimated average odds of winning a grand prize drawing. [Statutory Authority: RCW 67.70.040. 84-01-003 (Order 43), § 315-11-101, filed 12/8/83.]

WAC 315-11-102 Ticket validation requirements for Instant Game Number 8. (1) Besides meeting all of the other requirements in these rules and regulations, the following validation requirements will apply to instant game tickets in Instant Game Number 8. To be a valid instant game ticket, all of the following requirements must be met:

(a) Exactly one play number must appear under each of the five rub-off spots in the main portion of the ticket and exactly one prize symbol must appear under the "prize box" rub-off spot on the ticket.

(b) Each of the five play numbers and the prize symbol must have a caption underneath, and each must agree with its caption.

(c) Each of the five play numbers and the prize symbol must be present in its entirety and be fully legible.

(d) Each of the five play number captions and the one prize symbol caption must be present in its entirety and be fully legible.

(e) Each of the five play numbers and their captions and the one prize symbol and its caption must be printed in gray-black ink.

(f) The ticket shall be intact.

(g) The pack-ticket number, validation number and agent validation code must be present in their entirety and be legible. The validation number shall correspond, using the lottery's codes, to the play numbers and the prize symbol on the ticket.

(h) The ticket must not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.

(i) The ticket must not be counterfeit in whole or in part.

(j) The validation number and agent validation code shall be printed in gray-black ink, and the pack-ticket number shall be printed in red ink.

(k) The ticket must have been issued by the director in an authorized manner.

(l) The ticket must not be stolen nor appear on any list of omitted tickets on file with the director.

(m) The play numbers and their captions, the prize symbol and its caption, the validation number, the agent validation code and the pack-ticket number must be right-side-up and not reversed in any manner.

(n) The ticket must be complete, and not miscut, and have exactly one play number and exactly one caption under each of the five rub-off spots on the ticket, exactly one prize symbol and exactly one prize symbol

caption under the "prize box" rub-off spot exactly one book-ticket number, exactly one agent validation code, and exactly one validation number.

(o) The validation number of an apparent winning ticket shall appear on the lottery's official list of validation numbers of winning tickets; and a ticket with that validation number shall not have been previously paid.

(p) The ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.

(q) Each of the play numbers must be exactly one of those described in WAC 315-11-100(1) above and each of the captions must be exactly one of those described in WAC 315-11-100(5) above.

(r) The prize symbol must be exactly one of those described in WAC 315-11-100(4) above and the caption to the prize symbol must be exactly one of those described in WAC 315-11-100(6).

(s) Each of the five play numbers and the one prize symbol on the front of the ticket must be printed in the Mead Archer size font and must correspond precisely to the artwork on file with the director; each of the five play number captions and the one prize symbol caption must be printed in the Mead 5 x 9 font and must correspond precisely to the artwork on file with the director; the pack-ticket number must be .11" high in red and correspond precisely to the artwork on file with the director; and the validation number must be printed in the Mead 9 x 12 font and must correspond precisely to the artwork on file with the director.

(t) The display printing must be regular in every respect and correspond precisely with the artwork on file with the director.

(u) The ticket must pass all additional confidential validation requirements of the director.

(2) Any ticket not passing all the validation requirements in WAC 315-11-102(1) is invalid and ineligible for any prize.

(3) The director may, solely at his option, replace an invalid ticket with an unplayed ticket (or tickets of equivalent sales price from any other current lottery game). In the event a defective ticket is purchased, the only responsibility or liability of the lottery shall be the replacement of the defective ticket with an unplayed ticket (or tickets of equivalent sale price from any current lottery game). However, if the ticket is partially mutilated or if the ticket is not intact and can still be validated by the other validation requirements, the director may in his or her discretion, pay the prize for that ticket. [Statutory Authority: RCW 67.70.040. 84-01-003 (Order 43), § 315-11-102, filed 12/8/83.]

Chapter 315-12 WAC

PUBLIC RECORDS DISCLOSURE

WAC

315-12-010	Purpose.
315-12-020	Definitions.
315-12-030	Description of central and field organization of the commission and the director.

315-12-040	Operations and procedures.
315-12-050	Public records available.
315-12-060	Public records officers.
315-12-070	Hours for record inspection and copying.
315-12-080	Requests for public records.
315-12-090	Copying.
315-12-100	Exemptions.
315-12-110	Denial of request.
315-12-120	Request for review of denials of public records requests.
315-12-130	Protection of public records.
315-12-140	Records index.
315-12-150	Communications.

WAC 315-12-010 Purpose. The purpose of this chapter shall be to ensure compliance by the Washington state lottery commission and the office of the director, Washington state lottery, with the provisions of RCW 42.17.250 - 42.17.340, dealing with public records. [Statutory Authority: RCW 42.17.250. 83-13-080 (Order 23), § 315-12-010, filed 6/17/83.]

WAC 315-12-020 Definitions. (1) Definitions set forth in chapter 315-02 WAC shall apply to this chapter.

(2) "Public record" includes any writing containing information relating to the conduct of government or the performance of any governmental or proprietary function prepared, owned, used or retained by any state or local agency regardless of physical form or characteristic.

(3) "Writing" means handwriting, typewriting, printing, photostating, photographing, and every other means of recording any form of communication or representation, including letters, words, pictures, sounds, or symbols, or combination thereof, and all papers, maps, data processing products, magnetic or paper tapes, photographic films and prints, magnetic or punched cards, discs, drums, and other documents.

(4) "Raw data" means facts, symbols, or observations which have not been processed, edited or interpreted, and are unorganized or unevaluated.

(5) "Information" means raw data that are organized, evaluated or interpreted to impart meaning to potential users and fulfill a recognized need.

(6) "Listing (list)" means a series of items of any kind including names, words or numbers no matter what the arrangement or purpose. When applied to the release of record information it means the names of two or more individuals obtained from more than one source document and contained in any form of writing.

(7) "Tabulation" means the systematic arrangement of facts, statistics, and similar information, except the names of individuals, in column or table format.

(8) "Individual" means a natural person.

(9) "Commercial purpose" means the use of or the intent to use information contained in a listing to contact or in some way personally affect an individual identified on the list or for the purpose of facilitating the profit expectations of the person(s) who requested or obtained the list. [Statutory Authority: RCW 42.17.250. 83-13-080 (Order 23), § 315-12-020, filed 6/17/83.]

WAC 315-12-030 Description of central and field organization of the commission and the director. The administrative office of the commission and director is located at 600 Park Village Plaza, 1200 Cooper Point Road, Olympia, WA 98502. Regional offices of the director located in other cities are as follows:

<u>CITY</u>	<u>SERVICES</u>
OLYMPIA REGION 600 Park Village Plaza 1200 Cooper Point Road Olympia, WA 98502	(a) Sales Representative (b) Ticket Warehousing
SEATTLE REGION 814 Industry Drive Tukwila, WA 98188	(a) Sales Representative (b) Ticket Warehousing
SPOKANE REGION Montgomery Commerce Center Suite #1 East 10807 Montgomery Avenue Spokane, WA 99207	(a) Sales Representative (b) Ticket Warehousing
VANCOUVER REGION Yearout Industrial Park 12004 Northeast 95th Street Suite 800 Vancouver, WA 98662	(a) Sales Representative (b) Ticket Warehousing
YAKIMA REGION 421 East Chestnut Avenue Yakima, WA 98901	(a) Sales Representative (b) Ticket Warehousing

All records of the commission and director are maintained in the administrative office in Olympia. [Statutory Authority: RCW 42.17.250. 83-13-080 (Order 23), § 315-12-030, filed 6/17/83.]

WAC 315-12-040 Operations and procedures. (1) The commission is a part-time commission of citizens, created by chapter 7, Laws of 1982 2nd ex. sess., and RCW 67.70.030. It consists of five members who are appointed by the governor with the consent of the senate. The commission implements many of the provisions of chapter 7, Laws of 1982 2nd ex. sess., and chapter 67.70 RCW by rule-making. It meets on a regular basis not less than six times per year, with such additional meetings as are necessary to carry on its business. One member of the commission, designated by the governor, serves as chairman.

(2) The office of director is created by chapter 7, Laws of 1982 2nd ex. sess., and RCW 67.70.050. The director is appointed by the governor with the consent of the senate. The director is responsible for supervision and administration of the operation of the lottery in accordance with the provisions of chapter 7, Laws of 1982 2nd ex. sess., chapter 67.70 RCW and the rules of the commission. The director has appointed a deputy director and three assistant directors to assist in carrying out the duties and functions of the office. The assistant directors have been delegated authority to act in the following functional areas: Operations and enforcement, marketing, and administration. [Statutory Authority: RCW 42.17.250. 83-13-080 (Order 23), § 315-12-040, filed 6/17/83.]

WAC 315-12-050 Public records available. All public records of the commission and director as defined

in WAC 315-12-020(2) are deemed to be available for public inspection and copying pursuant to these rules, except as otherwise provided by RCW 42.17.260, 42.17.310, 42.17.330, WAC 315-12-100, and other applicable laws. [Statutory Authority: RCW 42.17.250. 83-13-080 (Order 23), § 315-12-050, filed 6/17/83.]

WAC 315-12-060 Public records officers. The commission's and director's public records shall be in the charge of the public records officer(s) as designated by the director. The person(s) so designated shall be located in the administrative office of the director. The public records officer(s) shall be responsible for the following: The implementation of the commission's rules regarding release of public records, coordinating the staff of the director in this regard, maintaining, keeping current, and publishing an index of all agency records as required by RCW 42.17.260 and WAC 315-12-140, and generally ensuring compliance by the staff with the public records disclosure requirements of chapter 42.17 RCW. [Statutory Authority: RCW 42.17.250. 83-13-080 (Order 23), § 315-12-060, filed 6/17/83.]

WAC 315-12-070 Hours for record inspection and copying. Public records shall be available for inspection and copying during the customary office hours of the director. For the purposes of this chapter, the customary office hours shall be from 8:00 a.m. to noon and from 1:00 p.m. to 5:00 p.m., Monday through Friday, excluding legal holidays. [Statutory Authority: RCW 42.17.250. 83-13-080 (Order 23), § 315-12-070, filed 6/17/83.]

WAC 315-12-080 Requests for public records. In accordance with requirements of chapter 42.17 RCW that agencies prevent unreasonable invasions of privacy, protect public records from damage or disorganization, and prevent excessive interference with essential functions of the agency, public records may be inspected or copied or copies of such records may be obtained, by members of the public, upon compliance with the following procedures:

(1) A request shall be made in writing upon a form prescribed by the director which shall be available at its administrative office. The form shall be presented to any member of the director's staff designated by the responsible public records officer to receive requests, at the administrative office of the director during customary office hours. The request shall include the following information:

- (a) The name and address of the person requesting the record.
- (b) The time of day and calendar date on which the request was made.
- (c) The nature of the request.
- (d) A reference to the requested record as it is described in the current record index.

NOTE: If the material is not identifiable by reference to the current index, an accurate description of the record is requested.

(e) The purpose for which a list of individuals, if so requested, will be used.

(f) The signature of the requestor.

(2) In all cases in which a member of the public makes a request, it shall be the obligation of the staff member to whom the request is made to assist the member of the public in appropriately identifying the public record requested.

(3) Any persons authorized by law to obtain a list of names of individuals from public records will be required to complete a statement agreeing not to release or use the information for commercial purposes. [Statutory Authority: RCW 42.17.250. 83-13-080 (Order 23), § 315-12-080, filed 6/17/83.]

WAC 315-12-090 Copying. (1) There is no fee for the inspection of public records.

(2) The director will charge a fee of twenty-five cents per page for providing copies of public records and for use of the director's copy equipment. This charge is to reimburse the director for costs incident to such copying. The charge for providing other public records will be at actual cost as determined by the public records officer. Postal charges will be added when applicable. No copies of records will be provided to the requestor until all such charges have been paid.

(3) Nothing contained in this section shall preclude the director from agreeing to exchange or provide copies of manuals or other public records with other state or federal agencies, whenever doing so is in the best interest of the agency.

(4) The director or his or her designee is authorized to waive any of the foregoing copying costs. [Statutory Authority: RCW 42.17.250. 83-13-080 (Order 23), § 315-12-090, filed 6/17/83.]

WAC 315-12-100 Exemptions. (1) The director reserves the right not to release any public records for inspection and copying which he has determined to be exempt under the provisions of RCW 42.17.310.

(2) The director shall delete identifying details when making available or publishing any public record to the extent required to prevent an unreasonable invasion of personal privacy pursuant to RCW 42.17.260. The public records officer shall set out his or her reasons for such deletion in writing. [Statutory Authority: RCW 42.17.250. 83-13-080 (Order 23), § 315-12-100, filed 6/17/83.]

WAC 315-12-110 Denial of request. Each denial of a request for a public record shall be accompanied by a written statement to the requestor clearly specifying the reasons for the denial, including a statement of the specific exemption authorizing the withholding of the record and a brief explanation of how the exemption applies to the record withheld. Such statement shall be sufficiently clear and complete to permit the director or his or her designee to review the denial in accordance with WAC 315-12-120. [Statutory Authority: RCW 42.17.250. 83-13-080 (Order 23), § 315-12-110, filed 6/17/83.]

WAC 315-12-120 Request for review of denials of public records requests. (1) Any person who objects to the denial of a request for a public record may request the public records officer for prompt review of such decision by tendering a written request for review. The written request shall specifically refer to the written statement by the public records officer or other staff member which constituted or accompanied the denial.

(2) After receiving a written request for review of a decision denying a public record, if the public records officer determines to affirm the denial, the public records officer shall immediately refer the written request and the pertinent documents to the director. The director or the director's designee shall promptly consider the matter and either affirm or reverse such denial. The decision of the director or the director's designee shall constitute final agency action for purposes of judicial review. [Statutory Authority: RCW 42.17.250. 83-13-080 (Order 23), § 315-12-120, filed 6/17/83.]

WAC 315-12-130 Protection of public records. Public records shall be disclosed only in the presence of a public records officer or his/her designee, who shall withdraw the record(s) if the person requesting disclosure acts in a manner which will damage or substantially disorganize the records or interfere excessively with other essential functions of the agency. This section shall not be construed to prevent the director from accommodating a requestor by use of the mails in the disclosure process or by providing disclosure at a time which will not interfere with the agency's essential functions. [Statutory Authority: RCW 42.17.250. 83-13-080 (Order 23), § 315-12-130, filed 6/17/83.]

WAC 315-12-140 Records index. (1) Index. The director shall maintain a current index which provides identifying information as to the following records issued, adopted, or promulgated by the commission and the director:

(a) Final opinions, including concurring and dissenting opinions, as well as orders, made in the adjudication of cases;

(b) Those statements of policy and interpretations of policy, statute, and constitution which have been adopted by the agency;

(c) Administrative staff manuals and instructions to staff that affect a member of the public;

(d) Planning policies and goals, and interim and final planning decisions;

(e) Factual staff reports and studies, factual consultant's reports and studies, scientific reports and studies, and any other factual information derived from tests, studies, reports, and surveys, whether conducted by public employees or others; and

(f) Correspondence, and materials referred to therein, by and with the agency relating to any regulatory, supervisory, or enforcement responsibilities of the agency, whereby the agency determines, or opines upon, or is asked to determine or opine upon, the rights of the state, the public, a subdivision of state government, or of any private party.

(2) Availability. The current index promulgated by the director shall be available to all persons under the same rules and on the same conditions as are applied to public records available for inspection. [Statutory Authority: RCW 42.17.250. 83-13-080 (Order 23), § 315-12-140, filed 6/17/83.]

WAC 315-12-150 Communications. All written communications with the commission or director pertaining to the administration or enforcement of chapter 42.17 RCW and these rules shall be addressed as follows: Washington State Lottery, P.O. Box 9770, Olympia, WA 98504, Attn: Public Records Officer. [Statutory Authority: RCW 42.17.250. 83-13-080 (Order 23), § 315-12-150, filed 6/17/83.]

Chapter 315-20 WAC

PROCEDURAL RULES--CONTESTED CASES-- PETITIONS FOR DECLARATORY RULING AND RULE MAKING

WAC	
315-20-010	Director may temporarily suspend license pending a hearing.
315-20-020	Appearance and practice before the director--Who may appear.
315-20-040	Standards of ethical conduct.
315-20-050	Appearance by former employee of commission or former member of attorney general's staff.
315-20-060	Waiver of hearing.
315-20-070	Depositions in contested cases--Right to take.
315-20-080	Official notice--Material facts.
315-20-090	Form and content of decisions in contested cases and proposed orders.
315-20-100	Petitions for rule making, amendments or repeal--Who may petition.
315-20-110	Petitions for rule making, amendments or repeal--Requisites.
315-20-120	Petitions for rule making, amendments or repeal--Agency must consider.
315-20-130	Petitions for rule making, amendments or repeal--Notice of disposition.
315-20-140	Declaratory rulings.
315-20-150	Forms.

WAC 315-20-010 Director may temporarily suspend license pending a hearing. (1) The director may temporarily suspend a license or addendum thereto issued pursuant to these rules pending a hearing upon suspension or revocation of the license, or issuance of a renewal thereof, when in the opinion of the director:

(a) The licensed agent has obtained the license or addendum by fraud, trick, misrepresentation, concealment, or through inadvertence or mistake; or

(b) The licensed agent has engaged in any act, practice or course of operation as would operate as a fraud or deceit on any person, or has employed any device, scheme or artifice to defraud any person; or

(c) The licensed agent has violated, failed, or refused to comply with any of the provisions, requirements, limitations, or duties imposed by chapter 67.70 RCW and any amendments thereto or any rules adopted by the commission pursuant thereto; or

(d) Immediate cessation of the licensed activities by the licensed agent is necessary for the protection or

preservation of the welfare of the community within which these activities are being conducted.

(2) Notice of such temporary suspensions shall be served in accordance with WAC 10-08-110. [Statutory Authority: RCW 67.70.040. 83-13-081 (Resolution No. 24), § 315-20-010, filed 6/17/83.]

WAC 315-20-020 Appearance and practice before the director--Who may appear. (1) No person may appear in a representative capacity before the commission or the director of his or her designated administrative law judge other than the following:

(a) Attorneys at law duly qualified and entitled to practice before the supreme court of the state of Washington.

(b) Attorneys at law qualified and entitled to practice before the highest court of record of any other state, if the attorneys at law of the state of Washington are permitted to appear in a representative capacity before administrative agencies of such other state, and if not otherwise prohibited by Washington state law.

(c) A bona fide officer, authorized manager, partner, or full time employee of an individual firm, association, partnership, or corporation who appears for such individual firm, association, partnership or corporation.

(d) Such other persons as may be permitted by the commission or director upon a showing by a party to the hearing of such a necessity or such a hardship as would make it unduly burdensome upon him to have a representative as set forth under subsections (a), (b) and (c) above.

(2) Nothing herein shall preclude an individual from appearing on his own behalf, pro se. [Statutory Authority: RCW 67.70.040. 83-13-081 (Resolution No. 24), § 315-20-020, filed 6/17/83.]

WAC 315-20-040 Standards of ethical conduct. All persons appearing in proceedings before the commission or the director in a representative capacity shall conform to the standards of ethical conduct required of attorneys before the courts of the state of Washington. If any such person does not conform to such standards, the commission or the director may decline to permit such person to continue to appear in a representative capacity in that proceeding or in any other proceeding before the commission or the director. [Statutory Authority: RCW 67.70.040. 83-13-081 (Resolution No. 24), § 315-20-040, filed 6/17/83.]

WAC 315-20-050 Appearance by former employee of commission or former member of attorney general's staff. Former director(s), commissioners, employees of the director and the assistant attorney general assigned to the director and/or the commission shall not appear in a representative capacity on behalf of any party in a formal proceeding before the director, his or her designated administrative law judge or the commission unless:

(1) The appearance is more than two years after he or she severed his or her relationship or employment and

(2) He or she did not take an active part on behalf of the director or commission in the matter being decided.

[Statutory Authority: RCW 67.70.040. 83-13-081 (Resolution No. 24), § 315-20-050, filed 6/17/83.]

WAC 315-20-060 Waiver of hearing. In any case involving violations of the lottery laws, rules or regulations, where the director deems it appropriate, the director may afford the licensed agent an opportunity to waive a formal hearing which he has timely requested. If the licensed agent so elects to waive formal hearing, he or she may then state in writing any matter in explanation or mitigation of the violations which he or she desires the director to consider in making his or her decision. The licensed agent at the time he or she submits the waiver, may also request to be present when the director meets to consider his or her decision in the matter. In the event the licensed agent elects to waive formal hearing he or she shall thereafter be bound by such election and may not thereafter request formal hearing. [Statutory Authority: RCW 67.70.040. 83-13-081 (Resolution No. 24), § 315-20-060, filed 6/17/83.]

WAC 315-20-070 Depositions in contested cases--Right to take. Except as may be otherwise provided, any party may take the testimony of any person, including a party, by deposition upon oral examination for the same purposes and to the same extent allowed by the Superior Court Civil Rules. The attendance of witnesses may be compelled by the use of a subpoena. The taking of depositions, limitations upon the taking of depositions and use of depositions shall be as set forth in Superior Court Civil Rules 26-30 and 32. [Statutory Authority: RCW 67.70.040. 83-13-081 (Resolution No. 24), § 315-20-070, filed 6/17/83.]

WAC 315-20-080 Official notice--Material facts. In the absence of controverting evidence, the director, upon request made before or during a hearing, or upon his or her own motion, may officially notice:

(1) Lottery proceedings. The pendency of, the issues and position of the parties therein, and the disposition of any proceeding than pending before or theretofore concluded by the commission or the director;

(2) Business customs. General customs and practices followed in the transaction of business;

(3) Notorious facts. Facts so generally and widely known to all well informed persons as not to be subject to reasonable dispute, or specific facts which are capable of immediate and accurate demonstration by resort to accessible sources of generally accepted authority, including but not exclusively, facts stated in any publication authorized or permitted by law to be made by any federal or state officer, department or agency;

(4) Technical knowledge. Matters within the technical knowledge of the director as an expert, within the scope or pertaining to the subject matter of his or her statutory duties, responsibilities or jurisdiction;

(5) Request or suggestion. Any party may request, or the administrative law judge or the commission or the director may suggest, that official notice be taken of material fact, which shall be clearly and precisely stated, orally on the record, at any prehearing conference or

oral hearing or argument, or may make such request or suggestion by written notice, any pleading, motion, memorandum, or brief served upon all parties, at any time prior to a final decision;

(6) Statement. Where an initial or final decision of the commission or the director rests in whole or in part upon official notice of a material fact, such fact shall be clearly and precisely stated in such decision. In determining whether to take official notice of material facts, the administrative law judge or the commission or the director may consult any source of pertinent information, whether or not furnished by any party and whether or not admissible under the rules of evidence;

(7) Controversion. Any party may controvert a request or a suggestion that official notice of a material fact be taken at the time the same is made if it is made orally, or by a pleading, reply or brief in response to the pleading or brief or notice in which the same is made. If any decision is stated to rest in whole or in part upon official notice of a material fact which the parties have not had a prior opportunity to controvert, any party may controvert such fact by appropriate exceptions if such notice is taken in an initial or intermediate decision or by a petition for reconsideration if notice of such fact is taken in a final report. Such controversion shall concisely and clearly set forth the sources, authority and other data relied upon to show the existence or nonexistence of the material fact assumed or denied in the decision;

(8) Evaluation of evidence. Nothing herein shall be construed to preclude the director from utilizing his or her experience, technical competence, and specialized knowledge in the evaluation of the evidence presented. [Statutory Authority: RCW 67.70.040. 83-13-081 (Resolution No. 24), § 315-20-080, filed 6/17/83.]

WAC 315-20-090 Form and content of decisions in contested cases and proposed orders. Whenever the director considers that any matter of proceeding will be best handled by the issuance of a proposed order by the director or a proposed or initial decision is issued by an administrative law judge, such an order shall be issued and the parties so notified. Upon receipt of such notice and proposed order, any party may file exceptions to the same within twenty days after the date of the service of the proposed or initial order, unless a greater or lesser time for response is stated in the proposed or initial order. A copy of the exceptions shall be served upon all other parties who have appeared in the cause, or their attorneys of record, together with proof of such service in accordance with the rules governing service of process. Any party may answer the exceptions so filed and served within ten days after service of said exceptions upon him or her. Briefs may accompany the exceptions or answers thereto and shall be filed and served in the same manner. After a full consideration of the proposed order, the exceptions and the answers to exceptions so filed and briefs, the director may affirm the proposed or initial order by service of an order of affirmance upon the parties, or, if it deems the exception well taken, may

revise the proposed order and issue a final order differing from the proposed order. The director, in his or her discretion, may allow the parties to present oral arguments. If no party files exceptions in a timely manner to a proposed or initial order, that order shall be final. [Statutory Authority: RCW 67.70.040. 83-13-081 (Resolution No. 24), § 315-20-090, filed 6/17/83.]

WAC 315-20-100 Petitions for rule making, amendments or repeal--Who may petition. Any interested person may petition the commission requesting the promulgation, amendment, or repeal of any rule. [Statutory Authority: RCW 67.70.040. 83-13-081 (Resolution No. 24), § 315-20-100, filed 6/17/83.]

WAC 315-20-110 Petitions for rule making, amendments or repeal--Requisites. Where the petition requests the promulgation of a rule, the requested or proposed rule must be set out in full. The petition must also include all the reasons for the requested rule together with briefs of any applicable law. Where the petition requests the amendment or repeal of a rule presently in effect, the rule or portion of the rule in question must be set out as well as a suggested amended form, if any. The petition must include all reasons for the requested amendment or repeal of the rule. [Statutory Authority: RCW 67.70.040. 83-13-081 (Resolution No. 24), § 315-20-110, filed 6/17/83.]

WAC 315-20-120 Petitions for rule making, amendments or repeal--Agency must consider. All petitions shall be considered by the commission and the commission may, in its discretion, order a hearing for the further consideration and discussion of the requested promulgation, amendment, repeal, or modification of any rule. [Statutory Authority: RCW 67.70.040. 83-13-081 (Resolution No. 24), § 315-20-120, filed 6/17/83.]

WAC 315-20-130 Petitions for rule making, amendments or repeal--Notice of disposition. The commission shall notify the petitioning party within a reasonable time of the disposition, if any, of the petition. [Statutory Authority: RCW 67.70.040. 83-13-081 (Resolution No. 24), § 315-20-130, filed 6/17/83.]

WAC 315-20-140 Declaratory rulings. (1) As prescribed by RCW 34.04.080, any interested person may petition the commission for a declaratory ruling. The commission shall consider the petition and within a reasonable time shall:

- (a) Issue a nonbinding declaratory ruling; or
- (b) Notify the person that no declaratory ruling is to be issued; or
- (c) Set a reasonable time and place for hearing argument upon the matter, and give reasonable notification to the person of the time and place for such hearing and of the issues involved.

(2) If a hearing as provided in subsection (1)(c) is conducted, the commission shall within a reasonable time:

- (a) Issue a binding declaratory rule; or

- (b) Issue a nonbinding declaratory ruling; or
- (c) Notify the person that no declaratory ruling is to be issued. [Statutory Authority: RCW 67.70.040. 83-13-081 (Resolution No. 24), § 315-20-140, filed 6/17/83.]

WAC 315-20-150 Forms. (1) Any interested person petitioning the commission for a declaratory ruling pursuant to RCW 34.04.080, shall generally adhere to the following form for such purpose.

(2) At the top of the page shall appear the wording "Before the Washington state lottery." On the left side of the page below the foregoing the following caption shall be set out: "In the matter of the petition of (name of petitioning party) for a declaratory ruling." Opposite the foregoing caption shall appear the word "petition."

(3) The body of the petition shall be set out in numbered paragraphs. The first paragraph shall state the name and address of the petitioning party. The second paragraph shall state all rules or statutes that may be brought into issue by the petition. Succeeding paragraphs shall state the facts relied upon in form similar to that applicable to complaints in civil actions before the superior courts of this state. The concluding paragraphs shall contain the prayer of the petitioner. The petition shall be subscribed and verified in the manner prescribed for verification of complaints in the superior courts of this state.

(4) The original and two legible copies shall be filed with the commission. Petitions shall be on white paper, either 8-1/2" X 11" or 8-1/2" X 13" in size.

(5) Any interested person petitioning the commission requesting the promulgation, amendment or repeal of any rules shall generally adhere to the following form for such purpose:

(a) At the top of the page shall appear the wording "Before the Washington state lottery." On the left side of the page below the foregoing the following caption shall be set out: "In the matter of the petition of (name of petitioning party) for (state whether promulgation, amendment or repeal) of rule (or rules)." Opposite the foregoing caption shall appear the word "petition."

(b) The body of the petition shall be set out in numbered paragraphs. The first paragraph shall state the name and address of the petitioning party and whether petitioner seeks the promulgation of new rule or rules, or amendment or repeal of existing rule or rules. The second paragraph, in case of a proposed new rule or amendment of an existing rule, shall set forth the desired rule in its entirety. Where the petition is for amendment, the new matter shall be underscored and the matter proposed to be deleted shall appear in double parentheses. Where the petition is for repeal of an existing rule, such shall be stated and the rule proposed to be repealed shall either be set forth in full or shall be referred to by commission rule number. The third paragraph shall set forth concisely the reasons for the proposal of the petitioner and shall contain a statement as to the interest of the petitioner in the subject matter of the rule. Additional numbered paragraphs may be used to give full explanation of petitioner's reason for the action sought.

(c) Petitions shall be dated and signed by the person or entity named in the first paragraph or by his or her attorney. The original and two legible copies of the petition shall be filed with the commission. Petitions shall be on white paper, either 8-1/2" X 11" or 8-1/2" X 13" in size. [Statutory Authority: RCW 67.70.040. 83-13-081 (Resolution No. 24), § 315-20-150, filed 6/17/83.]

Chapter 315-30 WAC ON-LINE GAMES--GENERAL RULES

WAC

315-30-010	On-line games--Authorized--Director's authority.
315-30-020	Definitions.
315-30-030	On-line games criteria.
315-30-040	Drawings and end of sales prior to drawings.
315-30-050	Validation requirements.
315-30-060	Payment of prizes by on-line agents.
315-30-070	Agent settlement.

WAC 315-30-010 On-line games--Authorized--Director's authority. The commission hereby authorizes the director to select and operate on-line games which meet the criteria set forth in this chapter. [Statutory Authority: RCW 67.70.040. 84-01-005 (Order 44), § 315-30-010, filed 12/8/83.]

WAC 315-30-020 Definitions. (1) On-line game. A lottery game in which a player pays a fee to a lottery agent and selects a combination of digits or symbols, type and amount of play, and drawing date and receives a computer generated ticket with those selections printed on it. The lottery will conduct a drawing to determine the winning combination(s) in accordance with the rules of the specific game being played. Each ticket bearer whose valid ticket includes a winning combination shall be entitled to a prize if claim is submitted within the specified time period.

(2) On-line agent. A licensed agent authorized by the lottery to sell on-line tickets.

(3) On-line ticket. A computer-generated ticket issued by an on-line agent to a player as a receipt for the combination a player has selected. That ticket shall be the only acceptable evidence of the combination or digits or symbols selected. On-line tickets may be purchased only from on-line agents.

(4) Ticket distribution machine (TDM). The computer hardware through which an on-line agent enters the combination selected by a player and by which on-line tickets are generated and claims are validated.

(5) Drawing. The procedure determined by the director by which the lottery selects the winning combination in accordance with the rules of the game.

(6) Certified drawing. A drawing about which the lottery and an independent certified public accountant attest that the drawing equipment functioned properly and that a random selection of a winning combination occurred.

(7) Winning combination. One or more digits or symbols randomly selected by the lottery in a drawing which has been certified.

(8) Validation. The process of determining whether an on-line ticket presented for payment is a winning ticket.

(9) Validation number. The twelve-digit number printed on the front of each on-line ticket which is used for validation.

(10) Ticket bearer. The person who has signed the on-line ticket or who has possession of an unsigned ticket.

(11) Metropolitan area. Benton, Clark, Franklin, King, Kitsap, Pierce, Snohomish, Spokane, Thurston, Whatcom, and Yakima counties. (These geographic areas have been identified as the metropolitan statistical areas in the state of Washington by the Federal Committee on Standard Metropolitan Statistical Areas of the Office of Management and Budget.) [Statutory Authority: RCW 67.70.040. 84-01-005 (Order 44), § 315-30-020, filed 12/8/83.]

WAC 315-30-030 On-line games criteria. (1) The base price of an on-line ticket shall not be less than \$.50 and not more than \$5.00.

(2) On the average the total of all prizes available to be won in an on-line game shall not be less than forty-five percent of the on-line game's projected revenue.

(3) The manner and frequency of drawings may vary with the type of on-line game.

(4) The times, locations, and drawing procedures shall be determined by the director.

(5) A ticket bearer entitled to a prize shall submit the winning ticket as specified by the director. The winning ticket must be validated by the lottery or an on-line agent through use of the validation number and any other means as specified by the director.

(6) Procedures for claiming on-line prizes are as follows:

(a) To claim an on-line game prize of \$600.00 or less, the claimant shall present the winning on-line ticket to any on-line agent or to the lottery.

(i) If the claim is presented to an on-line agent, the on-line agent shall validate the claim and, if determined to be a winning ticket, make payment of the amount due to the claimant. If the on-line agent cannot validate the claim, the claimant may obtain and complete a claim form, as provided in WAC 315-06-120, and submit it with the disputed ticket to the lottery by mail or in person. Upon determination that the ticket is a winning ticket, the lottery shall present or mail a check to the claimant in payment of the amount due. If the ticket is determined to be a nonwinning ticket, the claim shall be denied and the claimant shall be promptly notified. Nonwinning tickets will not be returned to the claimant.

(ii) If the claim is presented to the lottery, the claimant shall complete a claim form, as provided in WAC 315-06-120, and submit it with the winning ticket to the lottery by mail or in person. Upon determination that the ticket is a winning ticket, the lottery shall present or mail a check to the claimant in payment of the amount due, less the withholding required by the Internal Revenue Code. If the ticket is determined to be a nonwinning ticket, the claim shall be denied and the claimant shall

be promptly notified. Nonwinning tickets will not be returned to the claimant.

(b) To claim an on-line prize of more than \$600.00, or any prize more than thirty days after the date of the drawing, the claimant shall obtain and complete a claim form, as provided in WAC 315-06-120, and submit it with the winning ticket to the lottery by mail or in person. Upon determination that the ticket is a winning ticket, the lottery shall present or mail a check to the claimant in payment of the amount due, less the withholding required by the Internal Revenue Code. If the ticket is determined to be a nonwinning ticket, the claim shall be denied and the claimant shall be promptly notified. Nonwinning tickets will not be returned to the claimant. [Statutory Authority: RCW 67.70.040. 84-01-005 (Order 44), § 315-30-030, filed 12/8/83.]

WAC 315-30-040 Drawings and end of sales prior to drawings. (1) Drawings shall be conducted in a location and at days and times designated by the director.

(2) The director shall announce for each type of on-line game the time for the end of sales prior to the drawings. TDMs will not process orders for on-line tickets for that drawing after the time established by the director.

(3) The director shall designate the type of equipment to be used and shall establish procedures to randomly select the winning combination for each type of on-line game.

(4) The equipment used to determine the winning combination shall not be electronically or otherwise connected to the central computer or to any tapes, discs, files, etc., generated or produced by the central computer. The equipment shall be tested prior to and after each drawing to assure proper operation and lack of tampering or fraud. Drawings shall not be certified until all checks are completed. No prizes shall be paid until after the drawing is certified.

(5) All drawings shall be broadcast live on television provided the facilities for such broadcasts are available and operational.

(6) The director shall establish procedures governing the conduct of drawings for each type of on-line game. The procedures shall include provisions for deviations which include but are not limited to: (a) Drawing equipment malfunction before or during the drawing; (b) video and/or audio malfunction during the drawing; (c) drawing mishaps, (d) delayed drawing, and (e) other equipment, facility and/or personnel difficulties.

(7) In the event a deviation occurs, the drawing will be completed under lottery supervision. The drawing shall be video taped for later broadcast, if broadcast time is available. The drawing shall be certified and the deviation documented on the certification form. The winning combination will be provided to the television network for dissemination to the public.

(8) The director shall invalidate any drawing affected by a drawing equipment malfunction.

(9) The director shall delay payment of all prizes if any evidence exists or there are grounds for suspicion that tampering or fraud has occurred. Payment shall be made after an investigation is completed and the drawing certified. If the drawing is not certified, another drawing will be conducted to determine the actual winner. [Statutory Authority: RCW 67.70.040. 84-01-005 (Order 44), § 315-30-040, filed 12/8/83.]

WAC 315-30-050 Validation requirements. (1) To be a valid winning on-line ticket, all of the following conditions must be met:

(a) All printing on the ticket shall be present in its entirety, be legible, and correspond, using the computer validation file, to the combination and date printed on the ticket.

(b) The ticket shall be intact.

(c) The ticket shall not be mutilated, altered, or tampered with in any manner.

(d) The ticket shall not be counterfeit or an exact duplicate of another winning ticket.

(e) The ticket must have been issued by an authorized licensed agent in an authorized manner.

(f) The ticket must not have been stolen or cancelled.

(g) The ticket must not have been previously paid.

(h) The ticket shall pass all other confidential security checks of the lottery.

(2) Any ticket failing any validation requirement listed in WAC 315-30-050(1) is invalid and ineligible for a prize.

(3) The director may replace an invalid on-line ticket with an on-line ticket for a future drawing of the same game. The director may pay the prize for a ticket that is partially mutilated or is not intact if the on-line ticket can still be validated by the other validation requirements.

(4) In the event a defective on-line ticket is purchased, the only responsibility or liability of the lottery or the on-line agent shall be the replacement of the defective on-line ticket with another on-line ticket for a future drawing of the same game. [Statutory Authority: RCW 67.70.040. 84-01-005 (Order 44), § 315-30-050, filed 12/8/83.]

WAC 315-30-060 Payment of prizes by on-line agents. (1) An on-line agent shall pay to the ticket bearer on-line game prizes of \$600.00 or less for any validated claims presented within thirty days of the drawing to that on-line agent. These prizes shall be paid during all normal business hours of that on-line agent, provided, the on-line system is operational and claims can be validated.

(2) An on-line agent may pay prizes in cash or by business check, certified check, or money order. An on-line agent that pays a prize with a check which is dishonored may be subject to suspension or revocation of its license, pursuant to WAC 315-04-200. [Statutory Authority: RCW 67.70.040. 84-01-005 (Order 44), § 315-30-060, filed 12/8/83.]

WAC 315-30-070 Agent settlement. (1) Each on-line agent shall establish an account for deposit of monies derived from on-line games with a financial institution that has the capability of electronic funds transfer (EFT).

(2) Each on-line agent shall make a deposit to that account at least once each week. The amount deposited shall be sufficient to cover monies due the lottery for that weekly accounting period. The lottery will withdraw by EFT the amount due the lottery on the day specified by the director. In the event the day specified for withdrawal falls on a legal holiday, withdrawal will be accomplished on the following business day. [Statutory Authority: RCW 67.70.040. 84-01-005 (Order 44), § 315-30-070, filed 12/8/83.]

Chapter 315-31 WAC TRIPLE CHOICE RULES

WAC

315-31-020	Price of triple choice on-line ticket.
315-31-030	Types of play for triple choice.
315-31-040	Prizes for triple choice.
315-31-050	Ticket purchases.
315-31-060	Drawings.

WAC 315-31-020 Price of triple choice on-line ticket. The base price of a triple choice on-line ticket shall be selected by the player, from \$.50 to \$5.00, in increments of \$.50. [Statutory Authority: RCW 67.70.040. 84-01-005 (Order 44), § 315-31-020, filed 12/8/83.]

WAC 315-31-030 Types of play for triple choice. The following play options may be selected by the player for TRIPLE CHOICE:

(1) **Straight.** A play in which winning is achieved only when the three digits selected by the player match in exact order the winning digits drawn for the day selected. For example, if the winning digits are "123," only straight plays of "123" in that exact order will be winners.

(2) **Six-way box.** A play in which winning is achieved only when the three digits selected by the player contains three unique digits and those three digits are contained in any combination of the winning digits drawn for the day selected. For example, if the winning digits are "123," only box plays of "123," "132," "213," "231," "312," and "321" will be winners.

(3) **Three-way box.** A play in which winning is achieved only when the three digits selected by the player contains two identical digits and one unique digit and those three digits are contained in the winning digits drawn for the day selected. For example, if the winning digits are "122," only box plays of "122," "212," and "221" will be winners.

(4) **Front-pair.** A play in which winning is achieved only when the player selects two digits and those two digits match in exact order the first two winning digits drawn for the day selected. For example, if the player selects a front-pair play of "12*," the player will win

only if the winning digits are "120," "121," "122," "123," "124," "125," "126," "127," "128," or "129."

(5) **Back-pair.** A play in which winning is achieved only when the player selects two digits and those two digits match in exact order the last two winning digits drawn for the day selected. For example, if the player selects a back-pair play of "*12," the player will win only if the winning digits are "012," "112," "212," "312," "412," "512," "612," "712," "812," or "912."

(6) **Six-way straight box.** A play in which the player selects three digits with three unique digits and plays \$.50 on a straight play and \$.50 on a box play for a particular day. For example, if the player selects a "123" six-way straight/box play:

(a) The player will win both the straight and box plays if the winning digits are "123" for the day selected.

(b) The player will win the box play only if the winning digits are "132," "213," "231," "312," or "321" for the day selected.

(7) **Three-way straight/box.** A play in which the player selects three digits with two identical digits and one unique digit and plays \$.50 on a straight play and \$.50 on a box play for a particular day. For example, if the player selects a "122" three-way straight/box play:

(a) The player will win both the straight and box plays if the winning digits are "122" for the day selected.

(b) The player will win the box play only if the winning digits are "212" or "221" for the day selected.

(8) **Super six-way box.** A play in which winning is achieved only when the three digits selected by the player contain three unique digits and those three digits are contained in the winning digits drawn for the day selected. This play is the equivalent of six straight plays on a single on-line ticket. The cost of this type of play is 6 times the base price. For example, if the player selects a "123" super six-way box play, the player will win one straight play if the winning digits are "123," "132," "213," "231," "312," or "321."

(9) **Super three-way box.** A play in which winning is achieved only when the three digits selected by the player contain two identical digits and one unique digit and those three digits are contained in the winning digits drawn for the day selected. This play is the equivalent of three straight plays on a single on-line ticket. The cost of this type of play is three times the base price. For example, if the player selects a "122" super three-way box play, the player will win one straight play if the winning digits are "122," "212," or "221." [Statutory Authority: RCW 67.70.040. 84-01-005 (Order 44), § 315-31-030, filed 12/8/83.]

WAC 315-31-040 Prizes for triple choice. (1) The prize amounts for winning \$.50 plays are:

- | | |
|-----------------------------|----------|
| (a) Straight | \$250.00 |
| (b) Six-way box | \$ 40.00 |
| (c) Three-way box | \$ 80.00 |
| (d) Front-pair or back-pair | \$ 25.00 |
- (2) The prize amounts for winning \$1.00 plays are:
- | | |
|--------------|----------|
| (a) Straight | \$500.00 |
|--------------|----------|

(b) Six-way box	\$ 80.00
(c) Three-way box	\$160.00
(d) Front-pair or back-pair	\$ 50.00
(e) Six-way straight/box	
Straight play win	\$290.00
Box play only win	\$ 40.00
(f) Three-way straight/box	
Straight play win	\$330.00
Box play only win	\$ 80.00
(3) The prize amounts for winning super six-way plays are:	
(a) Base price \$.50, cost \$3.00	\$250.00
(b) Base price \$1.00, cost \$6.00	\$500.00
(4) The prize amounts for winning super three-way plays are:	
(a) Base price \$.50, cost \$1.50	\$250.00
(b) Base price \$1.00, cost \$3.00	\$500.00

[Statutory Authority: RCW 67.70.040. 84-01-005 (Order 44), § 315-31-040, filed 12/8/83.]

WAC 315-31-050 Ticket purchases. (1) Triple choice tickets may be purchased or redeemed between 6:00 a.m. and 11:00 p.m. seven days a week, provided on-line agents shall only sell and redeem tickets during their normal business hours.

(2) Triple choice tickets may be purchased only from a licensed agent authorized by the director to sell on-line tickets.

(3) Each triple choice ticket shall contain the player's selection of digits, amount, type of play, and drawing date. [Statutory Authority: RCW 67.70.040. 84-01-005 (Order 44), § 315-31-050, filed 12/8/83.]

WAC 315-31-060 Drawings. (1) Drawings for triple choice shall be held on a daily basis, Monday through Saturday, except that the director may exclude certain holidays from the drawing schedule.

(2) The drawing shall determine, at random, three winning digits or symbols with the aid of mechanical drawing equipment which shall be tested before and after each drawing. Any drawn digits are not declared winning digits until the drawing is certified by the lottery. The winning digits shall be used in determining all triple choice winners for the day of the drawing. If a drawing is not certified, another drawing will be conducted to determine actual winners.

(3) The winning digits shall not be invalidated based on the liability of the lottery. [Statutory Authority: RCW 67.70.040. 84-01-005 (Order 44), § 315-31-060, filed 12/8/83.]