

WAC 220-330-070 Shrimp—Areas and seasons. It is unlawful to fish for or possess shrimp taken for personal use from the following areas, except as otherwise provided in this section:

(1) It is unlawful to fish for or possess shrimp taken for personal use in Marine Area 4 east of the Bonilla-Tatoosh line and Marine Areas 5, 6, 7, 8-1, 8-2, 9, 10, 11, 12, and 13 except as provided by emergency rule.

(2) Marine Areas 1 through 3 and Marine Area 4 west of the Bonilla-Tatoosh line - Open year-round.

[Statutory Authority: RCW 77.04.012, 77.04.013, 77.04.020, 77.04.055, and 77.12.047. WSR 17-05-112 (Order 17-04), recodified as § 220-330-070, filed 2/15/17, effective 3/18/17. Statutory Authority: RCW 77.04.012, 77.04.020, and 77.12.047. WSR 17-01-085 (Order 16-322), § 220-56-325, filed 12/16/16, effective 1/16/17. Statutory Authority: RCW 77.12.047. WSR 07-05-051 (Order 07-22), § 220-56-325, filed 2/16/07, effective 3/19/07; WSR 06-05-085 (Order 06-23), § 220-56-325, filed 2/14/06, effective 5/1/06; WSR 05-05-035 (Order 05-15), § 220-56-325, filed 2/10/05, effective 5/1/05; WSR 04-07-009 (Order 04-39), § 220-56-325, filed 3/4/04, effective 5/1/04; WSR 03-05-057 (Order 03-24), § 220-56-325, filed 2/14/03, effective 5/1/03; WSR 01-06-036 (Order 01-24), § 220-56-325, filed 3/5/01, effective 5/1/01. Statutory Authority: RCW 75.08.080 and 77.12.040. WSR 99-15-081 (Order 99-102), § 220-56-325, filed 7/20/99, effective 8/20/99; WSR 98-06-031, § 220-56-325, filed 2/26/98, effective 5/1/98. Statutory Authority: RCW 75.08.080. WSR 97-07-078 (Order 97-53), § 220-56-325, filed 3/19/97, effective 5/1/97; WSR 96-05-004 (Order 96-13), § 220-56-325, filed 2/9/96, effective 5/1/96; WSR 93-08-034 (Order 93-20), § 220-56-325, filed 3/31/93, effective 5/1/93; WSR 89-07-060 (Order 89-12), § 220-56-325, filed 3/16/89; WSR 86-09-020 (Order 86-08), § 220-56-325, filed 4/9/86; WSR 84-09-026 (Order 84-22), § 220-56-325, filed 4/11/84; WSR 80-03-064 (Order 80-12), § 220-56-325, filed 2/27/80, effective 4/1/80. Formerly WAC 220-56-084.]