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HOUSE BILL 2282

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State of Washington                      58th Legislature                      2003 1st Special  
Session

By Representatives Grant, DeBolt, Sommers, Clements, Gombosky, Mielke  
and Fromhold

Read first time 05/19/2003.      Referred to Committee on Commerce &  
Labor.

1            AN ACT Relating to the Washington state lottery commission's  
2 regulation of licenses for electronic scratch ticket gaming to specific  
3 licensees under RCW 9.46.0311 and 9.46.0325 and class I horse racing  
4 facilities under chapter 67.16 RCW; amending RCW 67.70.010 and  
5 67.70.040; adding new sections to chapter 67.70 RCW; creating a new  
6 section; and declaring an emergency.

7 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF WASHINGTON:

8            NEW SECTION.    **Sec. 1.** Under the current regulatory and statutory  
9 authority, electronic scratch ticket gaming is authorized, but has  
10 failed to maximize revenues that are generated from this form of  
11 entertainment because the games are not issued by the state. Current  
12 budgetary constraints compel review of existing regulatory processes to  
13 assure implementation of state laws in both a fiscally accountable  
14 manner, and in a manner that protects public health, safety, and  
15 welfare. The public health, safety, and welfare benefit by limiting  
16 electronic scratch ticket gaming to venues that already are licensed to  
17 conduct gaming and where the presence of minors is prohibited.

18            In furtherance of this purpose, the legislature declares that  
19 electronic scratch tickets are a legal form of gambling in the state of

1 Washington. In addition, any electronic games approved under RCW  
2 9.46.360 are authorized to the same extent and in the same manner as  
3 electronic scratch tickets are owned, operated, and regulated under  
4 this act.

5 The legislature finds this act will assist in job creation and  
6 retention, and is necessary for the immediate preservation of public  
7 health and safety and the support of state government and its existing  
8 public institutions as it is intended to generate revenue appropriated  
9 in the 2003-2005 biennium. The additional revenue forecasted under  
10 this act is intended to provide for the health, education, and welfare  
11 of the residents of the state of Washington.

12 **Sec. 2.** RCW 67.70.010 and 2002 c 349 s 1 are each amended to read  
13 as follows:

14 For the purposes of this chapter:

15 (1) "Cashless transaction system" means the method by which a  
16 player obtains, transfers, and redeems game play credits. The cashless  
17 transaction system permits a player to play the electronic scratch  
18 system without inserting cash, including coins, tokens, or paper  
19 currency, into, and to win game play credits from, the player terminal.  
20 The player terminal shall not dispense cash, but shall only dispense  
21 game play credits available to the player and game result information;

22 (2) "Central accounting and auditing computer system" means a  
23 computer system or systems operated by the commission that provide a  
24 secure means to monitor, receive, store and access data, and record  
25 critical functions and activities of the player terminals;

26 (3) "Central computer" means a computer or computers that conduct  
27 random drawings for electronic scratch ticket games and stores and  
28 dispenses electronic scratch tickets from scratch ticket game subsets  
29 that have been loaded into it from a manufacturing computer and are  
30 maintained in a secure manner;

31 (4) "Commission" means the state lottery commission established by  
32 this chapter;

33 ~~((+2))~~ (5) "Director" means the director of the state lottery  
34 established by this chapter;

35 ~~((+3))~~ (6) "Electronic scratch ticket" means a predetermined  
36 winning or losing outcome in electronic form. Each electronic scratch

1 ticket represents a chance from among the finite set of chances that  
2 comprise an electronic scratch ticket game set;

3 (7) "Electronic scratch ticket game" means a scratch ticket lottery  
4 game, together with its respective operating system or systems, that is  
5 played in an electronic environment. A game has a specific set of  
6 rules including: The theme and types of symbols used; the total number  
7 of tickets in the game; the ratio or mix of winning and losing tickets;  
8 the prize structure, including number and dollar value of each prize;  
9 and the price of a single ticket. The game is played by use of  
10 computer hardware and software to manufacture, store, distribute, sell,  
11 and display scratch tickets to players. An electronic scratch ticket  
12 game includes: The licensed systems that are connected to an  
13 electronic central accounting and auditing computer system within the  
14 commission's control; a cashless transaction system; player terminals  
15 with video displays that allow players to purchase chances and obtain  
16 game result information; a manufacturing computer that securely creates  
17 the finite set of chances used in the scratch ticket portion of the  
18 system; and a central computer containing an electronic accounting  
19 system. The electronic scratch ticket game contains preexisting  
20 scratch tickets that are dispensed in an electronic format to players  
21 through the player terminals on an on-demand basis;

22 (8) "Electronic scratch ticket game set" means a finite set of  
23 electronic scratch tickets that is based on a template that has been  
24 designed in accordance with a specific set of rules, including the  
25 basic requirements of game sets and subsets, governing the structure of  
26 an electronic scratch ticket game. Based on that template, an  
27 electronic scratch ticket game set is created in a manufacturing  
28 computer in a secure and verifiable electronic form before the play of  
29 an electronic scratch ticket game. Each electronic scratch ticket game  
30 set is uniquely identifiable, by serial number or otherwise, so that it  
31 can be distinguished from other game sets manufactured from the same  
32 template. All electronic scratch tickets in a particular game set  
33 shall be of the same price, not to exceed five dollars, but a single  
34 ticket may offer more than one opportunity to win a prize on the same  
35 wager;

36 (9) "Electronic scratch ticket game subset" means a defined group  
37 of electronic scratch tickets that has been randomly selected from an  
38 electronic scratch ticket game set and transmitted to a central

1 computer in a fixed order for play. Each electronic scratch ticket  
2 game subset is uniquely identifiable from all other subsets selected  
3 from the game set;

4 (10) "Game play credits" means the method of representing value  
5 obtained from the exchange of cash or cash equivalents, or earned as a  
6 prize, that is used to effectuate play. Game play credits may be  
7 redeemed for cash or a cash equivalent;

8 (11) "Lottery" or "state lottery" means the lottery established and  
9 operated pursuant to this chapter;

10 ~~((+4))~~ (12) "Net win" means gross wagers received by a licensee  
11 from the operation of an electronic scratch ticket game system less the  
12 amount paid to players for winning wagers, the actual cost of  
13 merchandise prizes awarded, accrual of prizes for progressive jackpot  
14 contests, and repayment of amounts used to seed guaranteed progressive  
15 jackpot prizes;

16 (13) "On-line game" means a lottery game in which a player pays a  
17 fee to a lottery retailer and selects a combination of digits, numbers,  
18 or symbols, type and amount of play, and receives a computer-generated  
19 ticket with those selections, and the lottery separately draws or  
20 selects the winning combination or combinations;

21 ~~((+5))~~ (14) "Shared game lottery" means any lottery activity in  
22 which the commission participates under written agreement between the  
23 commission, on behalf of the state, and any other state or states.

24 **Sec. 3.** RCW 67.70.040 and 1994 c 218 s 4 are each amended to read  
25 as follows:

26 The commission shall have the power, and it shall be its duty:

27 (1) To promulgate such rules governing the establishment and  
28 operation of a state lottery as it deems necessary and desirable in  
29 order that such a lottery be initiated at the earliest feasible and  
30 practicable time, and in order that such lottery produce the maximum  
31 amount of net revenues for the state consonant with the dignity of the  
32 state and the general welfare of the people. Such rules shall include,  
33 but shall not be limited to, the following:

34 (a) The type of lottery to be conducted which may include the  
35 selling of tickets or shares. The use of electronic or mechanical  
36 devices or video terminals which allow for individual play against such

1 devices or terminals shall be prohibited. Approval of the legislature  
2 shall be required before entering any agreement with other state  
3 lotteries to conduct shared games;

4 (b) The price, or prices, of tickets or shares in the lottery;

5 (c) The numbers and sizes of the prizes on the winning tickets or  
6 shares;

7 (d) The manner of selecting the winning tickets or shares;

8 (e) The manner and time of payment of prizes to the holder of  
9 winning tickets or shares which, at the director's option, may be paid  
10 in lump sum amounts or installments over a period of years;

11 (f) The frequency of the drawings or selections of winning tickets  
12 or shares. Approval of the legislature is required before conducting  
13 any on-line game in which the drawing or selection of winning tickets  
14 occurs more frequently than once every twenty-four hours;

15 (g) Without limit as to number, the type or types of locations at  
16 which tickets or shares may be sold. Electronic scratch ticket sales  
17 are subject to the limits and locations specified in section 8 of this  
18 act;

19 (h) The method to be used in selling tickets or shares;

20 (i) The licensing of agents to sell or distribute tickets or  
21 shares, except that a person under the age of eighteen shall not be  
22 licensed as an agent;

23 (j) The manner and amount of compensation, if any, to be paid to  
24 licensed sales agents necessary to provide for the adequate  
25 availability of tickets or shares to prospective buyers and for the  
26 convenience of the public. Compensation to licensees of electronic  
27 scratch tickets shall be governed by section 6 of this act;

28 (k) The apportionment of the total revenues accruing from the sale  
29 of lottery tickets or shares and from all other sources among: (i) The  
30 payment of prizes to the holders of winning tickets or shares, which  
31 shall not be less than forty-five percent of the gross annual revenue  
32 from such lottery or the percent specified in section 6 of this act for  
33 electronic scratch tickets, (ii) transfers to the lottery  
34 administrative account created by RCW 67.70.260, and (iii) transfer to  
35 the state's general fund. Transfers to the state general fund shall be  
36 made in compliance with RCW 43.01.050. The apportionment of total  
37 revenues from electronic scratch ticket sales shall be governed by  
38 section 6 of this act;

1 (1) Such other matters necessary or desirable for the efficient and  
2 economical operation and administration of the lottery and for the  
3 convenience of the purchasers of tickets or shares and the holders of  
4 winning tickets or shares.

5 (2) To ensure that in each place authorized to sell lottery tickets  
6 or shares, on the back of the ticket or share, and in any advertising  
7 or promotion there shall be conspicuously displayed an estimate of the  
8 probability of purchasing a winning ticket.

9 (3) To amend, repeal, or supplement any such rules from time to  
10 time as it deems necessary or desirable.

11 (4) To advise and make recommendations to the director for the  
12 operation and administration of the lottery.

13 NEW SECTION. **Sec. 4.** (1)(a) The maximum number of player  
14 terminals per licensed location is as follows:

15 (i) To the top forty gross receipt charitable or nonprofit  
16 operations conducting bingo games, one hundred twenty-five player  
17 terminals per licensed location;

18 (ii) To house-banked card rooms operating at least five house-  
19 banked card tables and to class 1 horse racing facilities, one hundred  
20 twenty-five player terminals per licensed location;

21 (iii) To persons, associations, or organizations primarily engaged  
22 in the selling of food or drink for consumption on the premises and  
23 bona fide charitable or nonprofit organizations that conduct bingo  
24 games, or use punch boards, or pull-tabs other than those in (a)(i) of  
25 this subsection as follows:

	MAXIMUM NUMBER OF PLAYER TERMINALS ALLOWED PER LICENSED LOCATION
ANNUAL GROSS GAMBLING RECEIPTS	
\$0 - 200,000	4 (All licensees in this license class shall be guaranteed a minimum of 4 player terminals)
\$200,001 - 300,000	5
\$300,001 - 400,000	6

1	\$400,001 - 500,000	7
2	\$500,001 - 600,000	8
3	\$600,001 - 700,000	10
4	\$700,001 - 800,000	12
5	\$800,001 - 1,000,000	14
6	\$1,000,001 - 1,250,000	16
7	\$1,250,001 - 2,000,000	18
8	\$2,000,001 - 2,500,000	20
9	\$2,500,001 - 3,000,000	22
10	\$3,000,001 and up	24

11 (b) For purposes of the initial allocation of player terminals  
12 under section 5(1) (a) and (b) of this act and (a)(i) and (ii) of this  
13 subsection, the number of available machines in each category will be  
14 divided by the number of eligible licensees in that category, and no  
15 licensee can be awarded more than the resulting arithmetic average in  
16 their category.

17 (c) For purposes of the initial allocation of player terminals to  
18 licensees under section 5(1)(c) of this act and (a)(iii) of this  
19 subsection, gross gambling receipts shall be calculated and determined  
20 by the commission using a licensee's annual gross gambling receipts for  
21 any active years of operation in 1999 through 2002. However, licensees  
22 who operated for partial years or less than the full four years during  
23 this period shall have their gross gambling receipts annualized and  
24 calculated accordingly.

25 (2) For purposes of player terminal allocations after the initial  
26 January 1, 2003, allocation, the commission shall determine on January  
27 1st of every year the total available number of player terminals to be  
28 allocated to licensees in each category established in subsection  
29 (1)(a)(i) and (ii) of this section in each allocation pool created in  
30 section 5(1) of this act. The number of player terminals that may be  
31 awarded to any applicant in that ensuing year shall be determined by  
32 dividing the number of available player terminals in an allocation pool  
33 by the number of qualified applicants in that pool. Each allocation  
34 pool consists of those player terminals not allocated in previous  
35 years, forfeited player terminals, plus additional player terminals, if  
36 any, that become available as a result of new tribal-state compacts or  
37 by amendments to tribal compacts. However, licensees that become  
38 eligible for player terminals after January 1st of any given year may

1 be awarded player terminals by the commission only to the extent there  
2 are player terminals available for allocation within the particular  
3 category. Such a licensee may not receive more than the arithmetic  
4 average of player terminals as determined by the commission on the  
5 immediately preceding January 1st.

6 (3) Within each category established under subsection (1)(a)(i) and  
7 (ii) of this section, no licensee can be awarded more than the  
8 arithmetic average of all the applications divided into the number of  
9 player terminals available in the allocation pool. Licensees shall be  
10 prioritized within each category established under section 5(1) of this  
11 act for review for new or additional player terminals under this  
12 section based upon the effective date of their underlying gambling  
13 license issued by the gambling commission. Electronic scratch ticket  
14 game licensees within each category established under section 5(1) of  
15 this act may continue to request additional player terminals subject to  
16 the maximum number of player terminals per licensed location  
17 established in this section.

18 NEW SECTION. **Sec. 5.** (1) The maximum number of electronic scratch  
19 ticket game player terminals shall be determined as of January 1, 2003,  
20 for the initial allocation and January 1st of every year thereafter for  
21 future allocations as set forth in section 4 of this act and is set at  
22 the number authorized at any given time based upon the cumulative  
23 number of electronic scratch ticket game player terminals authorized  
24 under all current tribal-state class III gaming compacts in the state.  
25 Of this maximum number, the following distribution is established:

26 (a) Fifteen percent of the player terminals to the top forty gross  
27 receipt charitable or nonprofit operations conducting bingo games  
28 licensed as of January 1, 2003, with an established maximum number of  
29 player terminals per licensed location as set forth in section 4 of  
30 this act;

31 (b) Thirty-six percent of the player terminals to house-banked card  
32 rooms operating at least five house-banked card tables and to class I  
33 horse racing facilities with an established maximum number of player  
34 terminals per licensed location as set forth in section 4 of this act;  
35 and

36 (c) Forty-nine percent of the player terminals to: (i) Persons,  
37 associations, or organizations primarily engaged in the selling of food

1 or drink for consumption on the premises using punch boards or pull-  
2 tabs; and (ii) bona fide charitable or nonprofit organizations  
3 conducting bingo games other than those in subsection (a) of this  
4 section, or using punch boards or pull-tabs with an established maximum  
5 number of player terminals per licensed location as set forth in  
6 section 4 of this act.

7 (2) Electronic scratch ticket licensed locations under this chapter  
8 shall not be licensed for player terminals under more than one of the  
9 three categories described in section 4 of this act.

10 NEW SECTION. **Sec. 6.** (1) The payment of prizes to the holders of  
11 winning tickets or shares shall not be less than seventy-five percent  
12 of the gross annual revenue from electronic scratch ticket games.

13 (2) The net win, less the licensee's proportionate share set forth  
14 in subsection (4) of this section, shall be transferred into the  
15 electronic scratch ticket account.

16 (3) The money in the electronic scratch ticket account shall be  
17 used as follows:

18 (a) One percent of the net win shall be dedicated exclusively for  
19 distribution to a contractee under section 9(3) of this act subject to  
20 appropriation.

21 (b) Seven percent of the net win shall be dedicated exclusively for  
22 distribution to counties and cities as follows:

23 (i) Four and one-half percent shall be distributed to the cities  
24 and counties that generate revenue from electronic scratch ticket games  
25 generated in each jurisdiction;

26 (ii) Two percent shall be distributed to cities that lost more than  
27 ten percent of their unrestricted operating revenues based upon the  
28 annual loss of revenue from the repeal of the motor vehicle excise tax.  
29 This distribution shall be based upon the motor vehicle excise tax  
30 revenue that a city would have received in 2001 as measured by the  
31 legislative evaluation and accountability program adjusted to the  
32 current fiscal year using the Initiative Measure No. 601 fiscal growth  
33 factor. This figure shall be the revenue loss. Based upon the amount  
34 of revenue loss adjusted for the current fiscal year, a city shall  
35 receive additional funds that ensure it loses no more than ten percent  
36 of its unrestricted operating revenues for fiscal year 2000, as defined  
37 by the state auditor local government reporting system. If the level

1 of revenues exceed the amount necessary to make the required  
2 distributions under this subsection (3)(b)(ii), the additional revenues  
3 shall be distributed under (b)(iii) of this subsection. If inadequate  
4 revenues exist to make the distributions under this subsection, the  
5 distributions shall be reduced ratably among the qualifying cities; and

6 (iii) One-half percent shall be distributed as follows:

7 (A) Three hundred thousand dollars shall be distributed to each of  
8 the following counties: Asotin, Columbia, Douglas, Ferry, Garfield,  
9 Klickitat, Lincoln, Okanogan, Pacific, Pend Oreille, Skamania, Stevens,  
10 and Wahkiakum;

11 (B) Any revenues that exceed the total amount necessary to make the  
12 distributions under (b)(iii)(A) of this subsection shall be distributed  
13 among the same counties on a per capita basis;

14 (C) If there are insufficient revenues for the distributions under  
15 (b)(iii)(A) of this subsection, the distributions to the counties shall  
16 be reduced on a per capita basis.

17 (c) Thirty-two percent of the net win shall be used only for:

18 (i) Making deposits into the reserve account created by RCW  
19 67.70.250 and into the lottery administrative account created by RCW  
20 67.70.260;

21 (ii) Making deposits into the general fund of the money not  
22 otherwise obligated under this subsection; and

23 (iii) The purchase and promotion of electronic scratch ticket games  
24 and electronic scratch ticket game-related services, including the  
25 electronic scratch ticket central computer and central accounting and  
26 auditing systems.

27 (d) Sixty percent of the net win shall remain with the individual  
28 electronic scratch ticket licensees from which the licensee is  
29 obligated to pay its licensing fees and other expenses, including costs  
30 associated with owning and operating electronic scratch ticket player  
31 terminals.

32 (4) The office of financial management shall require the allotment  
33 of all expenses paid from the electronic scratch ticket account and  
34 shall report to the ways and means committee of the senate and  
35 appropriations committee of the house of representatives any changes in  
36 the allotments.

1        NEW SECTION.    **Sec. 7.**    (1) Play of all electronic scratch ticket  
2 games is restricted to players who are twenty-one years of age or  
3 older.    Electronic scratch ticket licenses shall not be issued to  
4 agents registered to sell lottery tickets in venues such as convenience  
5 stores or other locations readily accessible to minors, but shall be  
6 restricted to the authority granted by this chapter.

7        (2) Placement of player terminals for electronic scratch ticket  
8 games shall only be allowed on premises and in areas of premises  
9 meeting the liquor control board's requirements for barrier and signage  
10 as contained in WAC 314-02-050(1) as it exists on the effective date of  
11 this act and on the premises or portion of the premises where persons  
12 under twenty-one are not permitted.

13        (3) Duties of employees who are under twenty-one shall comply with  
14 the provisions of chapter 66.44 RCW and the rules adopted by the liquor  
15 control board under that chapter.

16        NEW SECTION.    **Sec. 8.**    (1) Electronic scratch ticket sales are  
17 limited to bona fide charitable or nonprofit organizations that conduct  
18 bingo games, punch boards, or pull-tabs, as authorized under RCW  
19 9.46.0311; an association or organization primarily engaged in the  
20 selling of food and beverages for on-premise consumption that uses  
21 punch boards, pull-tabs, or house-banked card games operating at least  
22 five house-banked card tables as authorized under RCW 9.46.0325; and  
23 class I horse racing facilities.    An electronic scratch ticket license  
24 may be revoked if the licensee fails to maintain a license in good  
25 standing pursuant to RCW 9.46.070.

26        (2) Electronic scratch ticket game player terminals must use a  
27 cashless transaction system.    Electronic scratch ticket game player  
28 terminals must operate off the central computer linked to a central  
29 accounting and auditing computer system.    Licensees for electronic  
30 scratch tickets may own and operate the player terminals as long as the  
31 equipment meets certification requirements under this chapter.

32        (3) The commission shall issue a license to sell or distribute  
33 electronic scratch tickets only if the licensee has a valid license  
34 issued under RCW 9.46.070 and is operating bingo, or using punch boards  
35 or pull-tabs under RCW 9.46.0311, using punch boards or pull-tabs or  
36 operating social card games of at least five house-banked card tables  
37 under RCW 9.46.0325, or is a class I horse racing facility under

1 chapter 67.16 RCW. An applicant for licensee of electronic scratch  
2 tickets must have maintained a valid license issued under RCW 9.46.070  
3 or have been a valid class I horse racing facility for six months  
4 consecutively preceding issuance of a license under this chapter.

5 (4) The commission may contract with private testing laboratories  
6 or with a laboratory on contract with the gambling commission for  
7 certification that electronic scratch ticket game equipment meets the  
8 requirements of this chapter. The manufacturer has the burden of  
9 establishing that its equipment meets certification requirements.

10 (5) Electronic scratch ticket licensees may lease and/or revenue-  
11 share with persons or entities, including route operators,  
12 distributors, and manufacturers licensed by the commission to engage in  
13 such activity. Contracts between a route operator and a licensee must  
14 be in writing, signed by the parties, and submitted to the commission  
15 before the installation of player terminals.

16 NEW SECTION. **Sec. 9.** (1) The commission may enforce the  
17 provisions of RCW 9.46.071 and 9.46.072 relative to licenses issued for  
18 electronic scratch tickets.

19 (2) The commission shall require a label on each player terminal  
20 that prominently displays the Washington problem gambling helpline  
21 number.

22 (3) The department of social and health services shall contract  
23 with a nonprofit entity incorporated in Washington state dedicated to  
24 the provision of public awareness, education, prevention, helpline  
25 services, treatment, professional training, counselor certification,  
26 research, and other services necessary to address problem and  
27 pathological gambling in Washington to implement a program that  
28 addresses problem or pathological gambling.

29 NEW SECTION. **Sec. 10.** There is hereby created and established a  
30 separate account, to be known as the electronic scratch ticket account.  
31 Such account shall be managed, maintained, and controlled by the  
32 commission and shall consist of all net wins received from the sale of  
33 electronic scratch tickets or shares, and all other money credited or  
34 transferred thereto from any other fund or source pursuant to law, less  
35 the percentage distribution to electronic scratch ticket licensees  
36 specified in section 6(3)(d) of this act. The account shall be a

1 separate account outside the state treasury. No appropriation is  
2 required to permit expenditures and payment of obligations from the  
3 account, except that percentage distributions to problem gambling and  
4 to the local jurisdictions are subject to appropriation as specified in  
5 section 6 of this act.

6 NEW SECTION. **Sec. 11.** The commission shall immediately suspend  
7 any certification of licensure issued for electronic scratch tickets if  
8 the holder of the certificate has been certified pursuant to RCW  
9 74.20A.320 by the department of social and health services as a person  
10 who is not in compliance with a support order. If the person has  
11 continued to meet all other requirements for certification during the  
12 suspension, reissuance of the certificate of licensure shall be  
13 automatic upon the commission's receipt of a release issued by the  
14 department of social and health services stating that the person is in  
15 compliance with the order.

16 NEW SECTION. **Sec. 12.** Information obtained by the gambling  
17 commission pursuant to its background check investigation under RCW  
18 9.46.070 shall be provided to the commission for each applicant for an  
19 electronic scratch ticket license. Applicants for an electronic  
20 scratch ticket license are subject to the background check  
21 investigation requirements of the gambling commission under RCW  
22 9.46.070.

23 NEW SECTION. **Sec. 13.** The commission shall develop rules to  
24 implement this act, which include, but are not limited to, rules  
25 applicable to circumstances where pending applications within each  
26 category established under section 5(1) of this act request more player  
27 terminals than are arithmetically available for allocation; rules  
28 regarding prizes over six hundred dollars; and implementation  
29 provisions that enable the intent of the act to take effect. It is the  
30 intent of the legislature to expeditiously implement this act and  
31 maximize revenue through operation of electronic scratch ticket games  
32 in limited regulated venues, which should not be hampered through the  
33 rule-making processes. Rule making shall be expedited in order to meet  
34 this intent.

1        NEW SECTION.    **Sec. 14.**    If any provision of this act or its  
2 application to any person or circumstance is held invalid, the  
3 remainder of the act or the application of the provision to other  
4 persons or circumstances is not affected.

5        NEW SECTION.    **Sec. 15.**    This act is necessary for the immediate  
6 preservation of the public peace, health, or safety, or support of the  
7 state government and its existing public institutions, and takes effect  
8 immediately.

9        NEW SECTION.    **Sec. 16.**    Sections 4 through 13 of this act are each  
10 added to chapter 67.70 RCW.

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